

NNN	NNN	EEEEEEEEEEEEEEEE	TTTTTTTTTTTTTTTT	AAAAAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP
NNN	NNN	EEEEEEEEEEEEEEEE	TTTTTTTTTTTTTTTT	AAAAAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP
NNN	NNN	EEEEEEEEEEEEEEEE	TTTTTTTTTTTTTTTT	AAAAAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEEEEEEEEEEE	TTT	AAA	CCC	PPP
NNN	NNN	EEEEEEEEEEEE	TTT	AAA	CCC	PPP
NNN	NNN	EEEEEEEEEEEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNNNNN	EEE	TTT	AAAAAAAAAAAAAAAA	CCC	PPP
NNN	NNNNNN	EEE	TTT	AAAAAAAAAAAAAAAA	CCC	PPP
NNN	NNNNNN	EEE	TTT	AAAAAAAAAAAAAAAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEEEEEEEEEEE	TTT	AAA	CCCCCCCCCCCC	PPP
NNN	NNN	EEEEEEEEEEEE	TTT	AAA	CCCCCCCCCCCC	PPP
NNN	NNN	EEEEEEEEEEEE	TTT	AAA	CCCCCCCCCCCC	PPP

-S
 Ps
 --
 NE

 NE

 NE

 NE

 \$R

```

  LL      IIIIII      SSSSSSSS
  LL      IIIIII      SSSSSSSS
  LL      II         SS
  LL      II         SS
  LL      II         SS
  LL      II         SS
  LL      II         SSSSSS
  LL      II         SSSSSS
  LL      II         SS
  LL      II         SS
  LL      II         SS
  LL      II         SS
  LL      II         SS
  LL      II         SS
  LLLLLL  IIIIII      SSSSSSSS
  LLLLLL  IIIIII      SSSSSSSS

```

(2)	127	Declarations
(3)	179	CNF\$PRE_SHOW - Pre-SHOW processing
(4)	202	CNF\$PRE_QIO - Pre-QIO processing
(5)	225	CNF\$DELETE - Delete a CNF entry
(6)	261	CNF\$PURGE - Drain CNF entries marked for delete
(7)	278	CNF\$INSERT - Insert/Replace a CNF entry
(8)	479	CNF\$COPY - Copy a CNF to another
(9)	514	CNF\$CLONE - Compress a CNF entry
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(11)	639	CNF\$KEY_SEARCH - Search for selected CNFs
(12)	692	CNF\$SEARCH - Search for CNFs by list of keys
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(18)	1347	GET_RT_FIELD - Call action routine to get value
(19)	1423	PUT_RT_FIELD - Call action routine to store value
(20)	1471	GET_DSC - Get descriptor of CNF field


```
0000 1 .TITLE NETCNF - Configuration data base access routines
0000 2 .IDENT 'V04-000'
0000 3 .DEFAULT DISPLACEMENT,WORD
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 FACILITY: NETWORK ACP
0000 30
0000 31 ABSTRACT:
0000 32 This module provides access to the NETACP configuration
0000 33 database.
0000 34
0000 35 ENVIRONMENT:
0000 36 Kernel mode
0000 37
0000 38 AUTHOR: A.Eldridge 14-JAN-80
0000 39
0000 40 MODIFIED BY:
0000 41
0000 42 V011 RNG0011 Rod Gamache 16-Mar-1984
0000 43 Fix routine that calls action routines to not clobber the
0000 44 return status in R0.
0000 45
0000 46 V010 RNG0010 Rod Gamache 7-Feb-1984
0000 47 Fix return from GET_FIELD for register descriptor to be
0000 48 zero on error returns.
0000 49 Fix possible stack problem with CNF$DELETE routine.
0000 50
0000 51 V009 TMH0009 Tim Halvorsen 17-May-1983
0000 52 Fix bug in GET_FIELD and COMPARE_ACT which assumes that
0000 53 the field is a longword, and picks up the value before
0000 54 it finds out it may be a 'bit'. If the bit number is
0000 55 high enough, this may cause a spurious reference off the
0000 56 end of the structure, and if the next page is a null page,
0000 57 the system will crash.
```

0000	58	:	
0000	59	:	
0000	60	:	V008
0000	61	:	RNG0008
0000	62	:	Rod Gamache
0000	63	:	29-Mar-1983
0000	64	:	Add code to support binary balanced trees for the NDI
0000	65	:	database.
0000	66	:	
0000	67	:	V007
0000	68	:	TMH0007
0000	69	:	Tim Halvorsen
0000	70	:	05-Nov-1982
0000	71	:	Add concept of action routines which can both read and
0000	72	:	write a parameter (in addition to the existing concept of
0000	73	:	action routines which only read a parameter).
0000	74	:	
0000	75	:	V006
0000	76	:	TMH0006
0000	77	:	Tim Halvorsen
0000	78	:	02-Jul-1982
0000	79	:	Modify routine which stores a string parameter when
0000	80	:	one already exists, so that, if the string is equal
0000	81	:	to, or less than the size of the original string, then
0000	82	:	the space is simply reused, rather than returning
0000	83	:	an error. This is needed because NI datalink drivers
0000	84	:	now deal more with string parameters (NI addresses).
0000	85	:	Enhance CNF\$VERIFY so that it properly detects a
0000	86	:	parameter which is not in the semantic table, but
0000	87	:	is within the range of allowable indicies (a hole
0000	88	:	in the table).
0000	89	:	
0000	90	:	V005
0000	91	:	TMH0005
0000	92	:	Tim Halvorsen
0000	93	:	16-Jun-1982
0000	94	:	Add code to handle new type of field access control
0000	95	:	called "no external read or write access" (ACC_NE).
0000	96	:	Add \$DYNDEF definition.
0000	97	:	
0000	98	:	V004
0000	99	:	TMH0004
0000	100	:	Tim Halvorsen
0000	101	:	04-Apr-1982
0000	102	:	Remove spurious instruction and label.
0000	103	:	Special case NFB\$C_WILDCARD as a search field ID in
0000	104	:	KEY SRCH, in order to remove extra code in CTLALL.
0000	105	:	Replace call to NET\$APPLY_DFLT with a call to a CNR
0000	106	:	specific action routine to apply the default values.
0000	107	:	Return BADPARAM from GET_DSC if read access not allowed,
0000	108	:	rather than returning a zero.
0000	109	:	Make CNF\$INIT a local routine, since it is not called by
0000	110	:	any other module.
0000	111	:	Modify calling sequence to field action routines, so that
0000	112	:	a scratch buffer is automatically allocated here before
0000	113	:	calling the routine, to avoid the expense of having each
0000	114	:	routine do it. In addition, all registers are automatically
		:	saved over an action routine call.
		:	Remove CNF\$GET_ADDR routine, as it is no longer called
		:	by anyone as a result of the action routine changes.
		:	Add routine to search given a list of search keys.
		:	Remove code to support FNDNEXT operator.
		:	Fix FNDMIN and FNDMAX support so that it correctly
		:	returns the matched CNF in R10.
		:	Rename CNF\$T_MASK to CNF\$S_MASK.
		:	Rename CNR\$T_SEM_TAB to CNR\$S_SEM_TAB.
		:	Make default word addressing mode and remove all
		:	explicit addressing mode specifiers.
		:	Use SETBIT and CLRBIT macros where ever possible.
		:	
		:	V003
		:	TMH0003
		:	Tim Halvorsen
		:	25-Mar-1982
		:	Fix routine which compresses a CNF block to correctly
		:	initialize the amount of space used for strings, to

0000	115	:	
0000	116	:	prevent a continual increase in the block size for
0000	117	:	each block compression.
0000	118	:	
0000	119	:	V02-002 ADE0050 A.Eldridge 19-Jan-1982
0000	120	:	Added call to NET\$APPLY_DFLT which applies default values
0000	121	:	to selected CNF parameters when an entry is about to
0000	122	:	inserted into the database.
0000	123	:	
0000	124	:	V02-001 ADE0007 A.Eldridge
0000	125	:	General cleanup.
0000	125	--	

```
0000 127      .SBTTL  Declarations
0000 128      :
0000 129      : INCLUDE FILES:
0000 130      :
0000 131      $DYNDEF      : Dynamic structure types
0000 132      :
0000 133      $SCNRDEF     : Configuration Root Block
0000 134      $SCNFDEF    : Configuration Data Block
0000 135      $NETSYMDEF  : Miscellaneous symbol definitions
0000 136      $NFBDEF     : ACP control QIO definitions
0000 137      :
0000 138      :
0000 139      : EQUATED SYMBOLS:
0000 140      :
0000 141      :
00000000 0000 142 STR_OFF = 0      ; String descriptor string self-relative offset
00000002 0000 143 STR_LNG = 2    ; String descriptor string size
0000 144      :
0000 145      :
0000044C 0000 146 TMP_LTH = 1100 ; Length of temp buffer
0000 147      :
0000 148      :
0000 149      : OWN STORAGE
0000 150      :
0000 151      :
00000000 152      .PSECT  NET_PURE,NOWRT,NOEXE,LONG
0000 153      :
0000 154      :
0000044C 0000 155 TMPBUF_DESC:: .LONG  TMP_LTH      ; Descriptor of TMP_BUF for external use
00000004 0004 156      .ADDRESS TMP_BUF
0000 157      :
00000000 158      .PSECT  NET_IMPURE,WRT,NOEXE
0000 159      :
00000004 0000 160 SELECT_CNF: .BLKL  1      ; Currently selected min/max CNF
0000000C 0004 161 SELECT_VALUE: .BLKL 2      ; Min/max value assoc. with SELECT_CNF
0000 162      :
0000 163      :
0000 164      :
00000000 000C 163 TMP_B_FLAGS: .BYTE  0      ; Buffer flags
00000000 000D 164 TMP_V_VAL = 0    ; 1 if TMP_VAL in use, else 0
00000001 000D 165 TMP_V_BUF = 1    ; 1 if buffer in use, else 0
0000 166      :
00000000 167      .PSECT  TABLES_IMPURE,WRT,NOEXE,GBL
0000 168      :
00000000 0000 169 TMP_VAL:      .LONG  0      ; Tmp storage for returned value
0000 170      : and for "short" descriptor of TMP_BUF
0000 171      : when returning strings
0000 172      :
00000450 0004 173 TMP_BUF:      .BLKB  TMP_LTH    ; Buffer for returning strings
0000 174      : Address of first byte past buffer
00000000 0450 175 TMP_BUF_END: .LONG  0      ; Leave an extra longword
0000 176      :
00000000 177      .PSECT  NET_CODE,NOWRT,EXE
```

```
0000 179 .SBTTL CNF$PRE_SHOW - Pre-SHOW processing
0000 180 :+
0000 181 : CNF$PRE_SHOW - Pre-process CNF for a "show" QIO
0000 182 :
0000 183 : Dispatch to database specific action routine to pre-process a CNF entry
0000 184 : before a "show" QIO is processed for that entry.
0000 185 :
0000 186 : INPUTS: R11 CNR pointer
0000 187 : R10 CNF pointer
0000 188 : R9-R7 Scratch
0000 189 : R5-R0 Scratch
0000 190 :
0000 191 : OUTPUTS: R11,R10 Preserved
0000 192 : R6 Preserved
0000 193 :
0000 194 : All other regs are clobbered.
0000 195 :-
0000 196 CNF$PRE_SHOW:: ; "Show" QIO pre-processing
1C 56 DD 0000 197 PUSH R6 ; Save reg
56 BB 15 0002 198 JSB @CNR$L_ACT_SHOW(R11) ; Call action routine
56 BED0 0005 199 POPL R6 ; Restore reg
05 0008 200 RSB ; Done
```



```
0009 202 .SBTTL CNF$PRE_QIO - Pre-QIO processing
0009 203 :+
0009 204 : CNF$PRE_QIO - Pre-process database to prepare it for a QIO
0009 205 :
0009 206 : Dispatch to database specific action routine to pre-process a CNF entry
0009 207 : before a "show" QIO is processed for that entry.
0009 208 :
0009 209 : INPUTS: R11 CNR pointer
0009 210 :
0009 211 : OUTPUTS: R11 Unchanged
0009 212 : R0 SS$_... (may return this code as QIO status if low
0009 213 : bit is clear)
0009 214 :
0009 215 : All other regs are preserved
0009 216 :
0009 217 :-
0009 218 CNF$PRE_QIO:: ; QIO pre-processing for database
0009 219 :
03FE 8F BB 0009 220 PUSHR #^M<R1,R2,R3,R4,R5,R6,R7,R8,R9> : Save regs
18 BB 16 000D 221 JSB @CNR$L_ACT_QIO(R11) : Setup database
03FE 8F BA 0010 222 POPR #^M<R1,R2,R3,R4,R5,R6,R7,R8,R9> : Restore regs
05 0014 223 RSB : Done
```

```
0015 225 .SBTTL CNF$DELETE - Delete a CNF entry
0015 226 :+
0015 227 : CNF$DELETE - Attempt to delete CNF entry
0015 228 :
0015 229 : The CNF is checked to see if it is delete-able. If so, it is marked
0015 230 : temporary. If the CNF$V_FLG_ACP bit is set then the CNF does not exist in
0015 231 : the linked list portion of the database and the operation is considered to
0015 232 : be a no-op (these CNF's are sometimes referred to as "phantom" CNF's and
0015 233 : are used to reference things known to NETACP but never inserted into the
0015 234 : database: for instance, a node which was never defined but which is
0015 235 : reachable by the Transport layer).
0015 236 :
0015 237 :
0015 238 : INPUTS: R11 CNR pointer
0015 239 : R10 CNF pointer
0015 240 :
0015 241 : OUTPUTS: R0 SS$WRITLCK if the item was not delete-able
0015 242 : SS$NORMAL otherwise
0015 243 :
0015 244 : All other regs are preserved.
0015 245 :-
0015 246 CNF$DELETE::
0015 247 : Mark CNF for delete
0015 247 PUSHRR #M<R1,R2,R3,R4,R5,R7,R8,R9> : Save regs
0015 248 MOVZWL #SS$WRITLCK,-(SP) : Assume not delete-able
0015 249 BBS #CNF$V_FLG_ACP,CNF$B_FLG(R10),30$ : If BS then this is a no-op
0015 250 CMPL R10,R1T : Is the CNF actually the CNR?
0015 251 BEQL 50$ : If EQL then cannot delete
0015 252 JSB @CNR$L_ACT_DELETE(R11) : Call action routine for
0015 253 : special processing
0015 254 BLBC R0,50$ : If LBC then cannot delete it
0015 255 10$: SETBIT CNF$V_FLG_DELETE,CNF$B_FLG(R10) : Mark it for delete
0015 256 SETBIT NET$V_PURGE,NET$GL_FLAGS : Remember to purge the database
0015 257 30$: MOVL S^#SS$NORMAL,(SP) : Overlay status code
0015 258 50$: POPR #M<R0,R1,R2,R3,R4,R5,R7,R8,R9> : Restore regs
0015 259 RSB
```

03BE	8F	BB	0015	247
7E	0000	8F	3C	0019
15	0B	AA	02	E0
		5B	5A	D1
			13	13
		28	BB	16
				002B
		0D	50	E9
				002B
				002E
				0032
6E	00	D0	0038	257
03BF	8F	BA	003B	258
		05	003F	259

```
0040 261      .SBTTL  CNF$PURGE - Drain CNF entries marked for delete
0040 262      :+
0040 263      : CNF$PURGE      - Drain temporary entries from CNF queue
0040 264      :
0040 265      : The CNF is queue is scanned, starting at the root, and all CNFs which
0040 266      : are marked temporary are deleted.
0040 267      :
0040 268      :
0040 269      : INPUTS:      R11      CNR pointer
0040 270      :
0040 271      : OUTPUTS:     All regs are preserved.
0040 272      :
0040 273      : -
0040 274      : CNF$PURGE::
2C BB 16 0040 275      JSB      @CNR$L_ACT_REMOVE(R11)      ; Deallocate all temporary CNFs
05 05 0043 276      RSB      ; Call action routine to do work
```



```
0044 278 .SBTTL CNFSINSERT - Insert/Replace a CNF entry
0044 279 :+
0044 280 : CNFSINSERT - Insert/Replace a database CNF entry
0044 281 :
0044 282 : Build a copy of the new CNF from the process pool and insert it into
0044 283 : the database.
0044 284 :
0044 285 : NOTE:
0044 286 : *** The database scan co-routine dialogue ***
0044 287 : *** below must be abortable via a RET. ***
0044 288 :
0044 289 : INPUT: R11 CNR pointer
0044 290 : R10 Points to the utility buffer with new image in it
0044 291 : R6 Pointes to old CNF entry if any
0044 292 :
0044 293 : OUTPUT: R11 CNR pointer
0044 294 : R10 Points to new CNF if successful
0044 295 : Contains original R6 otherwise
0044 296 : R9 Field i.d. which qualifies the error code in R0
0044 297 : R0 Status
0044 298 :
0044 299 : All other regs contain garbage
0044 300 :
0044 301 : CNFSINSERT::
0044 302 : : Insert/Replace a database entry
0044 303 : PUSHJL NET$GL_FLAGS : Save current flags
0044 304 : SETBIT NET$V_INTRNL,NET$GL_FLAGS : Setup for "internal" access
0044 305 :
0044 306 : : Apply default values to selected parameters
0044 307 :
0044 308 : : Save reg
0044 309 : : Call action routine
0044 310 : : Restore reg
0044 311 : : If LBC then error encountered
0044 312 :
0044 313 : : Make sure all required fields are active
0044 314 :
0044 315 : : Get pointer to list of field i.d.s
0044 316 : : Get next field i.d.
0044 317 : : If EQL then done
0044 318 : : Get descriptor of field
0044 319 : : Br if "real" CNF field
0044 320 : : Else get the info from action routine
0044 321 : : If BS then field is active
0044 322 : : Setup error status
0044 323 : : Take common exit
0044 324 :
0044 325 : : Build a list of all parameters required to be unique and scan the
0044 326 : : database to see if they are in fact unique. This list is built in
0044 327 : : the CNF pointed to by R10 since this is expected to be the utility
0044 328 : : buffer and should be large enough (this eliminates the need for
0044 329 : : another rather large buffer).
0044 330 :
0044 331 : : Get self-relative offset
0044 332 : : Get ptr to free space
0044 333 : : Save copy of pointer
0044 334 : : Get amount of free space
0044 335 : : Account for end of list flag

0000'CF DD 0044 302
0048 303
004E 304
004E 305
004E 306
56 DD 004E 307
20 BB 16 0050 308
56 8ED0 0053 309
1E 50 E9 0056 310
0059 311
0059 312
0059 313
52 0080 CB 9E 0059 314
59 82 D0 005E 315 10$:
17 13 0061 316
06CB 30 0063 317
03 63 0E E1 0066 318
060B 30 006A 319
EC 18 AA 55 E0 006D 320 15$:
50 0000'8F 3C 0072 321
0070 31 0077 322 17$:
007A 323 20$:
007A 324
007A 325
007A 326
007A 327
007A 328
007A 329
52 0C AA 3C 007A 330
53 0C AA42 9E 007E 331
55 53 D0 0083 332
52 0E AA 3C 0086 333
52 04 A2 008A 334
```

```
54 00E4 CB 9E 00BD 335 BLSS 32$ : If LSS then no space left
63 00 00 00BF 336 MOVAB CNRSL_VEC_UNIQ(R11),R4 : Get pointer to list of field i.d.s
59 84 D0 0094 337 30$: MOVL #0,(R3) : Mark end of list
2B 13 0097 338 MOVL (R4)+,R9 : Get next field i.d.
0383 30 009A 339 BEQL 35$ : If EQL then at end of list
F2 50 E9 009C 340 BSBW CNF$GET_FIELD : Get the field value
52 0C A2 009F 341 BLBC R0,30$ : If not active then ignore it
19 19 00A2 342 SUBW #12,R2 : Need 12 more bytes
0064 30 00A5 343 BLSS 32$ : If LSS then no space left
08 50 01 E0 00A7 344 BSBW SPCSCAN : Try to do a special scan of key
83 59 D0 00AA 345 BBS #1,R0,31$ : Br if key recognized
83 57 7D 00AE 346 MOVL R9,(R3)+ : Else, Enter field i.d.
DE 11 00B1 347 MOVQ R7,(R3)+ : Enter field value/descriptor
00B4 348 BRB 30$ : Loop
00B6 349 31$: : Special lookup routine recognized the key, check status
00B6 350 : RO = Bit 0: Set if CNF found with key, else clear.
00B6 351 : Bit 1: Set if key is recognized, else clear.
00B6 352 :
00B6 353 :
00B6 354 :
50 DB 50 E9 00B6 355 BLBC R0,30$ : Loop, if okay
0000'8F 3C 00B9 356 MOVZWL #SS$_DEACTIVE,R0 : Else, setup error return code
2A 11 00BE 357 BRB 40$ : Take common exit
50 0000'8F 3C 00C0 358 32$: MOVZWL #SS$_INSFMEM,R0 : Setup status code
23 11 00C5 359 BRB 40$ : Take common exit
00000004 00C7 360 35$: DLIST = 4 : Offset for dynamic field lis pointer
00000008 00C7 361 SLIST = 8 : Offset for static field list pointer
00C7 362 PUSHQ R4 : Dynamic pointer is garbage,
00CA 363 : Static pointer is in R5
29'AF 02 FB 00CA 364 CALLS #2,B*SCAN : Scan for field already in use
19 50 E9 00CE 365 BLBC R0,40$ : If LBC then something's not unique
00D1 366 :
00D1 367 : Create a copy of the new CNF
00D1 368 :
00D1 369 :
00CC 30 00D1 370 BSBW CNF$CLONE : Create a copy - clone returns in R10
13 50 E9 00D4 371 BLBC R0,40$ : If LBC then error
0C40 8F BB 00D7 372 PUSHR #*M<R6,R10,R11> : Save critical regs
24 BB 16 00DB 373 JSB @CNRSL_ACT_INSERT(R11) : Perform any pre-insertion processing
0C40 8F BA 00DE 374 POPR #*M<R6,R10,R11> : Restore regs
0A 50 E8 00E2 375 BLBS R0,45$ : If LBS then successful
0000'DF 6A 0E 00E5 376 INSQUE (R10),@NET$GQ_TMP_BUF : Else queue 'new' CNF for deallocation
00EA 377 40$: :
00EA 378 : Since the insert operation has failed, copy the old CNF pointer to
00EA 379 : R10 since R10 is used to return the CNF representing this entry
00EA 380 : which is linked into the database regardless of the success or
00EA 381 : failure of the attempted insertion. R10 will return the value
00EA 382 : zero if there was no old CNF pointer.
00EA 383 :
5A 56 D0 00EA 384 MOVL R6,R10 : Copy the 'old' CNF pointer
0B 11 00ED 385 BRB 70$ : Take common exit
00EF 386 45$: :
00EF 387 : Insert the new CNF into the database
00EF 388 :
0C40 8F BB 00EF 389 PUSHR #*M<R6,R10,R11> : Save critical regs
34 BB 16 00F3 390 JSB @CNRSL_INSERT(R11) : Perform the insertion
0C40 8F BA 00F6 391 POPR #*M<R6,R10,R11> : Restore regs
```

```
0000 CF 8ED0 00FA 392 70$: POPL NET$GL_FLAGS ; Restore flags
OB 50 E9 00FF 393 ; If LBC then error
01 E1 0102 394 ; If BC then no need to delete new
06 0B AA 0104 395 ; entry
0107 396 ; Else remember to purge it from the
0107 397 ; database
05 010D 398 80$: RSB ; Done
010E 399
010E 400
010E 401
010E 402
010E 403 SPCSCAN: ; Try to do special scan of database
010E 404 ;
010E 405 ; The special lookup routine will be called to try to do a
010E 406 ; "quick" lookup of the CNF, given the current key. If the
010E 407 ; key is not recognized then bit 1 of R0 is returned clear.
010E 408 ; If the CNF is found, then the low bit of R0 is set, else
010E 409 ; it is clear.
010E 410 ;
010E 411 ; If the key is not recognized, then the key is inserted into
010E 412 ; the key list for the long scan routine to check.
010E 413 ;
010E 414 PUSHL R10 ; Save regs
010E 415 CLRL R10 ; Start from beginning
OC 50 38 BB 16 0112 416 JSB @CNF$S_L_SPCSCAN(R11) ; Check for quick lookup of key
01 0115 417 BBC #1,R0,40$ ; Br if key not recognized
0119 418 ;
0119 419 ; Special lookup routine recognized the key, check status
0119 420 ;
0119 421 ; R0 = Bit 0: Set if CNF found with key, else clear.
0119 422 ; Bit 1: Set if key is recognized, else clear.
0119 423 ;
09 50 E9 0119 424 BLBC R0,40$ ; Br if not found, okay
56 5A D1 011C 425 CMPL R10,R6 ; Else, is this the same CNF?
04 12 011F 426 BNEQ 40$ ; Br if no, bad CNF
SA 8ED0 0121 427 CLRLBIT #0,R0 ; Else, indicate okay
05 0125 428 40$: POPL R10 ; Restore regs
0128 429 RSB ; Take common exit
0129 430
0129 431
0129 432
0129 433
0129 434 ;
0129 435 ; Make sure those fields whose value should be unique are unique
0129 436 ;
0400 0129 437 SCAN: .WORD ^M<R10> ;
012B 438 ;
012B 439 ; Check if argument list is empty
012B 440 ;
012B 441 CLRL R0 ; Assume success, low bit flipped below
04 BC D5 012D 442 TSTL @DLIST(AP) ; Empty argument list?
34 13 0130 443 BEQL 105$ ; Br if yes, return immediately
0132 444 ;
52 00 D0 0132 445 MOVL #NFB$C_OP_EQL,R2 ; Get action routine index
SA 5B D0 0135 446 MOVL R11,R10 ; Start at begining of list
30 BB 16 0138 447 JSB @CNF$S_L_SCANNER(R11) ; Call scanner to prepare scan
013B 448 60$: ;
```



```
013B 449 : Get next CNF block
013B 450 :
50 00 D0 013B 451 MOVL #CNF$ ADVANCE,R0 : Say "Give me the next CNF"
9E 16 013E 452 JSB @ (SP)+ : Tell co-routine, he calls us back
: with a JSB @ (SP)+ and status in R0
23 50 E9 0140 453 BLBC R0,100$ : If LBC there was none
56 5A D1 0143 454 CMPL R10,R6 : Is this the CNF being replaced?
F3 13 0146 455 BEQL 60$ : If EQL yes, ignore it
04 AC 08 AC D0 0148 456 MOVL SLIST(AP),DLIST(AP) : Start at the top of parameter list
: 70$:
014D 457 :
014D 458 : See if any fields in the list match the any of the fields in the
014D 459 : CNF already in the database.
014D 460 :
50 04 AC D0 014D 461 MOVL DLIST(AP),R0 : Get pointer to next parameter
59 80 D0 0151 462 MOVL (R0)+,R9 : Get parameter i.d.
E5 13 0154 463 BEQL 60$ : If EQL then done with this CNF block
57 80 7D 0156 464 MOVQ (R0)+,R7 : Get parameter value/descriptor
04 AC 50 D0 0159 465 MOVL R0,DLIST(AP) : Store pointer
05D1 30 015D 466 BSBW GET_DSC_1 : Get field semantics
01E4 30 0160 467 BSBW COMPARE : Make field comparison
E7 50 E9 0163 468 BLBC R0,70$ : If no match, loop on next field
0166 469 :
0166 470 : 100$:
0166 471 :
0166 472 : We are done. The RET instruction aborts the scanner co-routine.
0166 473 :
05 50 00 E3 0166 474 105$: BBCL #0,R0,110$ : If BC in R0 then no unique field
016A 475 : violations were detected
50 0000'8F 3C 016A 476 MOVZWL #SS$_DEACTIVE,R0 : Indicate unique field violation
04 016F 477 110$: RET : Return status in R0
```

```
0170 479 .SBTTL CNF$COPY - Copy a CNF to another
0170 480
0170 481 :+ CNF$COPY - Copy one CNF entry into another
0170 482
0170 483 The contents of a source CNF block are copied to the destination CNF block.
0170 484 No string storage compression takes place, but any additional storage space
0170 485 in the destination CNF block are reflected in its CNF$W_SIZE_FREE field.
0170 486
0170 487 INPUTS: R11 CNR pointer
0170 488 R10 Destination CNF pointer
0170 489 R8 Source CNF pointer
0170 490
0170 491 OUTPUTS: R0 $$$_NORMAL if successful
0170 492 $$$_INSFMEM if destination CNF is too small
0170 493
0170 494 All other registers are preserved.
0170 495
0170 496 CNF$COPY::
50 007E 8F BB 0170 497 PUSH R1,R2,R3,R4,R5,R6 : Save regs
56 0000 8F 3C 0174 498 MOVZWL #$$$_INSFMEM,R0 : Assume destination CNF is too small
08 08 AA 3C 0179 499 MOVZWL CNF$W_SIZE(R10),R6 : Save size of target CNF
08 A8 56 B1 017D 500 CMPW R6,CNF$W_SIZE(R8) : Is it big enough?
6A 68 08 A8 1F 0181 501 BLSSU 10$ : If LSS then too small
08 AA 56 28 0183 502 MOVCL CNF$W_SIZE(R8),(R8),(R10) : Copy CNF
56 08 A8 B0 0188 503 MOVW R6,CNF$W_SIZE(R10) : Restore original size
0E AA 56 A2 018C 504 SUBW CNF$W_SIZE(R8),R6 : Get difference in size
08 AA 56 A0 0190 505 ADDW R6,CNF$W_SIZE_FREE(R10) : Update the amount of free space
08 AA 56 BA 0194 506 BICB #CNF$M_FLG_CNR!- : Block is not a CNR
0195 507 CNF$M_FLG_DELETE!- : Block is a temporary CNF or marked for d
0195 508 CNF$M_FLG_ACP!- : Block is a catch-all used by the ACP
08 AA 07 0195 509 CNF$B_FLG(R10) : Init flags
50 50 00 D0 0198 510 MOVL $$$_NORMAL,R0 : Indicate success
007E 8F BA 019B 511 10$: POP R1,R2,R3,R4,R5,R6 : Restore regs
05 019F 512 RSB : Done
```

```
01A0 514 .SBTTL CNF$CLONE - Compress a CNF entry
01A0 515
01A0 516 CNF$CLONE - Create a compressed version of a CNF entry
01A0 517
01A0 518 A resultant CNF block is allocated and initialized. The contents of a source
01A0 519 CNF block are copied to it such that the string storage space is
01A0 520 unfragmented.
01A0 521
01A0 522 INPUTS: R11 CNR pointer
01A0 523 R10 Source CNF pointer -- usually utility buffer
01A0 524
01A0 525 OUTPUTS: R10 New CNF address -- the old R10 value is lost
01A0 526 R0 $$$_NORMAL if successful
01A0 527 $$$_INSFMEM otherwise
01A0 528
01A0 529 All other registers are preserved.
01A0 530
01A0 531 CNF$CLONE::
01A0 532 PUSHF #M<R1,R2,R3,R4,R5,R6> ; Create a compressed copy of a CNF
01A0 533 MOVF R10,R6 ; Save regs
01A0 534 ; Save a pointer to the old CNF
01A0 535
01A0 536 Allocate new CNF block and initialize its fixed portion
01A0 537
01A0 538 MOVZWL #$$$_INSFMEM,R0 ; Assume destination CNF is too small
01A0 539 CLRL R10 ; Zero pointer to the new CNF
01A0 540 MOVZWL CNR$W_SIZ_CNF(R11),R1 ; Get minimum block size
01A0 541 ADDW CNF$W_SIZ_USED(R6),R1 ; Add in string space used
01A0 542 BVS 10$ ; If VS the >65K
01A0 543 BSBW NET$ALLOCATE ; Allocate block from ACP pool
01A0 544 BLBC R0,100$ ; Br on error
01A0 545 MOVL R2,R10 ; Copy block pointer
01A0 546 PUSHF R1 ; Save size
01A0 547 MOVCS CNR$W_SIZ_CNF(R11),- ; Copy the fixed portion of the block
01A0 548 (R6),R0,RT,(R2) ; and zero the remainder
01A0 549 CVTLW (SP)+,CNF$W_SIZE(R10) ; Store size for deallocation
01A0 550 BICB #CNF$M_FLG_CNR!- ; Block is not a CNR
01A0 551 CNF$M_FLG_DELETE!- ; Block is a temporary CNF or marked for del
01A0 552 CNF$M_FLG_ACP!- ; Block is a catch-all used by the ACP
01A0 553 CNF$B_FLG(R10) ; Init flags
01A0 554 BSBW CNF$INIT ; Init remainder of CNF
01A0 555 MOVZWL CNR$W_MAX_INX(R11),R5 ; Get max field index
01A0 556 BRB 40$ ; Jump to the end of the loop
01A0 557
01A0 558 10$:
01A0 559 Find the next string field
01A0 560 MOVAL CNR$S_SEM_TAB(R11)[R5],R3 ; Get address of field semantics
01A0 561 CMPZV #CNR$V_SEM_TYP,- ; Is it for strings?
01A0 562 #CNR$S_SEM_TYP,(R3),-
01A0 563 #CNR$C_SEM_STR
01A0 564 BNEQ 40$ ; If not branch to try next field
01A0 565
01A0 566 Move the string if its active. Clear the mask bit before the call
01A0 567 to PUT_STR so that the CNF$W_SIZ_USED is not erroneously updated.
01A0 568 BBCC R5,CNF$S_MASK(R10),40$ ; Br if field is not active
01A0 569 BBS #CNR$V_SEM_RT,(R3),40$ ; Br if "field" is actually a routine
01A0 570 EXTZV #CNR$V_SEM_OFF,- ; Get byte offset from top of
```



```
51 63 08 01F3 571
50 51 56 C1 01F6 572
51 5A C0 01FA 573
      01FD 574
      01FD 575
      01FD 576
      01FD 577
58 60 3C 01FD 577
58 50 C0 0200 578
57 02 A0 3C 0203 579
      03B3 30 0207 580
      0B 50 E9 020A 581
00 18 AA 55 E2 020D 582
      C6 55 F4 0212 583 40%:
      0215 584
      0215 585
      0215 586
50 00' 3C 0215 587
007E 8F BA 0218 588 100%:
      05 021C 589

      #CNRSS_SEM_OFF,(R3),R1 : CNF to the field
      R6,R1,R0 : Get source CNF field address
      R10,R1 : Get dest. CNF field address
      :
      : Move the string to the new CNF
      :
      MOVZWL STR_OFF(R0),R8 : Get self-relative offset to string
      ADDL R0,R8 : Make it a pointer
      MOVZWL STR_LNG(R0),R7 : Get its size
      BSBW PUT_STR : Store it
      BLBC R0,T00$ : If LBC then error
      BBSS R5,CNFSL_MASK(R10),40$ : Mark the field valid
      SOBGEQ R5,10$ : Loop for each field
      :
      : Done
      :
      MOVZWL S^#SS$_NORMAL,R0 : Indicate success
      POPR #^M<R1,R2,R3,R4,R5,R6> : Restore regs
      RSB
```

```
021D 591 .SBTTL CNFSINIT - Initialize CNF entry
021D 592
021D 593 CNFSINIT - Initialize CNF entry
021D 594 CNFSINIT_UTL - Initialize the utility buffer as a CNF entry
021D 595
021D 596 A CNF block is initialized.
021D 597
021D 598 INPUTS: R11 CNR pointer
021D 599 R10 If CNFSINIT then ptr to CNF block to be initialized.
021D 600 If CNFSINIT_UTL then scratch
021D 601
021D 602 OUTPUTS: R10 If CNFSINIT then unchanged.
021D 603 If CNFSINIT_UTL then ptr to utility buffer
021D 604 R0 $$$NORMAL -if successful
021D 605 $$$INSFMEM if CNF block is too small
021D 606
021D 607 All other registers are preserved.
021D 608
021D 609 CNFSINIT_UTL::
021D 610 MOVL NET$GL_UTLBUF,R10 ; Init utility buffer as a CNF BLOCK
0222 611 MOVW #NET$C-UTLBUFSIZ,- ; Point to the utility buffer
0226 612 CNFSW_SIZE(R10) ; Setup its size
0228 613
0228 614 ASSUME CNR$C_MAX_INX EQ 95 ; One bit in mask for each parameter
0228 615 ; index (95 (zero indexed) => 3 lwords)
0228 616 CLRQ CNF$S_MASK(R10) ; Clear first 2 mask longwords
0228 617 CLRL CNF$S_MASK+8(R10) ; Clear third mask longword
022E 618 CLRW CNF$W_ID(R10) ; Init CNF i.d. data
0231 619 CLRB CNF$B_FLG(R10) ; Zero all flags
0234 620
0234 621
0234 622 CNFSINIT::
0234 623 MOVZWL #$$$INSFMEM,R0 ; Initialize a CNF block
0239 624 CMPW CNR$S_SIZ_CNF(R11),- ; Assume error
023C 625 CNFSW_SIZE(R10) ; Is block big enough ?
023E 626 BGTRU 10$ ; If GTRU then CNF is too small
0240 627 MOVB #DYN$C_NET,-
0242 628 CNF$B_TYPE(R10) ; Enter type
0244 629 CLRW CNF$W_SIZ_USED(R10) ; Init free spaced used for strings
0247 630 SUBW3 #CNF$W_OFF_FREE,- ; Setup self-relative offset to free
0249 631 CNR$W_SIZ_CNF(R11),- ; space
024B 632 CNF$W_OFF_FREE(R10)
024D 633 SUBW3 CNR$W_SIZ_CNF(R11),- ; Setup amount of free space available
0250 634 CNF$W_SIZE(R10),-
0252 635 CNF$W_SIZ_FREE(R10)
0254 636 MOVL S*$$$NORMAL,R0 ; Indicate success
0257 637 10$: RSB
```

```
0258 639 .SBTTL CNF$KEY_SEARCH - Search for selected CNFs
0258 640
0258 641 CNF$KEY_SRCH_EX - External find CNF via match of supplied parameter
0258 642 CNF$KEY_SEARCH - Internal find CNF via match of supplied parameter
0258 643
0258 644 The CNF list is search until a block is found in which the supplied key
0258 645 matches the appropriate field. A match is determined by dispatching to the
0258 646 compare routine identified by R1.
0258 647
0258 648 If R10 is zero on input then the search begins at the CNR (root), else R10
0258 649 is assumed to be the address of a CNF and the search begins with the CNF
0258 650 following the R10 CNF.
0258 651
0258 652 INPUTS: R11 = CNR address
0258 653 R10 = CNF address or zero
0258 654 R9 = FLD # in bits 0-15, Mask ID in bits 16-23
0258 655 (or NFB$C WILDCARD to match any CNF entry)
0258 656 R8 = Key value if bit, byte, word, or longword parameter type
0258 657 Key pointer if key is a string
0258 658 R7 = Key length if key is a string
0258 659 R1 = Search function
0258 660 R0 = Error code to be returned if CNF is not found
0258 661
0258 662 R7/R8 are not supplied if R1 = NFB$C_OP_FNDMIN or FNDMAX.
0258 663
0258 664 OUTPUTS: R10 = Address of matching CNF if search is successful, else 0
0258 665 R1 = Garbage
0258 666 R0 = Low bit set if search is successful
0258 667 Unchanged otherwise (SS$_ENDOFFILE if entered with LBS)
0258 668
0258 669 All other registers are preserved
0258 670
0258 671
0258 672 CNF$KEY_SRCH_EX::
0258 673 CLRL -(SP) ; Locate CNF via key
0258 674 MOVQ R7,-(SP) ; Terminate key list
0258 675 PUSHL R1 ; Store key value
0258 676 PUSHL R9 ; Store type of comparison
0258 677 MOVL SP,R1 ; Store field ID
0258 678 BSBB CNF$SEARCH_EX ; Set address of key list
0258 679 ADDL #5*4,SP ; Call external search routine
0258 680 RSB ; Cleanup key list
0258 681
0258 682 CNF$KEY_SEARCH::
0258 683 CLRL -(SP) ; Locate CNF via key
0258 684 MOVQ R7,-(SP) ; Terminate key list
0258 685 PUSHL R1 ; Store key value
0258 686 PUSHL R9 ; Store type of comparison
0258 687 MOVL SP,R1 ; Store field ID
0258 688 BSBB CNF$SEARCH ; Set address of key list
0258 689 ADDL #5*4,SP ; Call internal search routine
0258 690 RSB ; Cleanup key list
```

7E	57	7D	025A	674	MOVQ	R7,-(SP)	
	51	DD	025D	675	PUSHL	R1	
	59	DD	025F	676	PUSHL	R9	
51	5E	D0	0261	677	MOVL	SP,R1	
	16	10	0264	678	BSBB	CNF\$SEARCH_EX	
5E	14	C0	0266	679	ADDL	#5*4,SP	
		05	0269	680	RSB		
			026A	681			
	7E	D4	026A	682	CLRL	-(SP)	
7E	57	7D	026A	683	MOVQ	R7,-(SP)	
	51	DD	026C	684	PUSHL	R1	
	59	DD	026F	685	PUSHL	R9	
51	5E	D0	0271	686	MOVL	SP,R1	
	10	10	0273	687	BSBB	CNF\$SEARCH	
	14	C0	0276	688	ADDL	#5*4,SP	
5E		05	0278	689	RSB		
			027B	690			


```
027C 692 .SBTTL CNF$SEARCH - Search for CNFs by list of keys
027C 693
027C 694 :+ CNF$SEARCH_EX - External find CNF via match of supplied list of keys
027C 695 : CNF$SEARCH- - Internal find CNF via match of supplied list of keys
027C 696
027C 697 The CNF list is searched until a block is found in which the supplied list
027C 698 of search keys matches the appropriate fields. The list of keys supplies
027C 699 the field IDs to be compared, the type of comparison for each field, and
027C 700 the actual key value. The CNF is matched if all of the search keys match
027C 701 the appropriate fields in the CNF (AND-type search).
027C 702
027C 703 If R10 is zero on input then the search starts at the beginning. Else R10
027C 704 is assumed to be the address of a CNF and the search begins with the CNF
027C 705 following the R10 CNF.
027C 706
027C 707
027C 708 To optimize the search of a database, if there is only one key and the
027C 709 operator is EQL then we will call a special SCAN routine to try to optimize
027C 710 lookups.
027C 711
027C 712 Inputs:
027C 713
027C 714 R11 = CNR address
027C 715 R10 = Starting CNF address, or zero
027C 716 R0 = Error code to be returned if CNF is not found
027C 717 R1 = Address of a list of search keys:
027C 718
027C 719
027C 720
027C 721 +-----+
027C 722 | First field ID |
027C 723 +-----+
027C 724 | Type of comparison | (NFB$C_OP_XXX)
027C 725 +-----+
027C 726 | Search key value | (8 bytes)
027C 727 | (descriptor or longword) |
027C 728 +-----+
027C 729 | Second field ID |
027C 730 +-----+
027C 731 | Type of comparison |
027C 732 +-----+
027C 733 | Secondary key value |
027C 734 | (descriptor or longword) |
027C 735 +-----+
027C 736 | . | (repeat for each key)
027C 737 | . |
027C 738 | . |
027C 739 | 0 | (terminates list)
027C 740 +-----+
027C 741
027C 742 If the FNDMIN, FNDMAX or FNDPOS operators are used, then only
027C 743 one search key is allowed.
027C 744
027C 745 The key value quadword in the key list is ignored when used with
027C 746 the FNDMIN or FNDMAX operators.
027C 747
027C 748 : Outputs:
```

```
027C 749 :  
027C 750 :  
027C 751 : R11 = Address of CNR  
027C 752 : R10 = Address of matching CNF if search is successful, else 0  
027C 753 : R0 = Low bit set if search is successful  
027C 754 : Unchanged otherwise (SS$_ENDOFFILE if entered with LBS)  
027C 755 :  
027C 756 : All registers are preserved.  
027C 757 :  
0000'CF DD 027C 758 CNF$SEARCH EX:: : Locate CNF via list of keys  
OA 11 0280 759 PUSHL NET$GL_FLAGS : Save current flags  
0286 760 CLRBIT NET$V_INTRNL,NET$GL_FLAGS : Indicate external access rights  
0288 761 BRB SEARCH  
0288 762 CNF$SEARCH:: : Locate CNF via list of keys  
0288 763 PUSHL NET$GL_FLAGS : Save current flags  
028C 764 SETBIT NET$V_INTRNL,NET$GL_FLAGS : Indicate internal access rights  
0292 765  
0292 766 SEARCH:  
0292 767 SETBIT NET$V_READ,NET$GL_FLAGS : Access will be for read only  
0298 768 BLBC R0,10$ : Invalid error code if LBS  
0298 769 MOVZWL #SS$ ENDOFFILE,R0 : Make it a valid error code  
50 05 50 E9 02A0 770 10$: PUSHR #M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9> : Save regs and default error sta  
03FF 8F BB 02A4 771 :  
02A4 772 : If there is only one key, and that operator is EQL then  
02A4 773 : we will call the special scan routine. OR if there are two  
02A4 774 : search keys and the second is a WILDCARD.  
02A4 775 :  
04 A1 00 D1 02A4 776 CMPL #NFB$C_OP_EQL,4(R1) : Is this an equals operation?  
28 12 02AB 777 BNEQ 15$ : Br if not, general scan  
10 A1 D5 02AA 778 TSTL 16(R1) : Only one search key?  
0B 13 02AD 779 BEQL 13$ : Br if yes, do special lookup  
10 A1 01 D1 02AF 780 CMPL #NFB$C_WILDCARD,16(R1) : Is the second a wildcard?  
1D 12 02B3 781 BNEQ 15$ : Br if not  
20 A1 D5 02B5 782 TSTL 32(R1) : Is this the end?  
18 12 02B8 783 BNEQ 15$ : Br if not, do complete lookup  
59 61 D0 02BA 784 13$: MOVL (R1),R9 : Get the search field ID  
57 08 A1 7D 02BD 785 MOVQ 8(R1),R7 : Get the search key value/desc.  
51 DD 02C1 786 PUSHL R1 : Save address of key list  
38 BB 16 02C3 787 JSB @CNR$L_SPCSCAN(R11) : Else, do special scan  
51 BED0 02C6 788 POPL R1 : Restore address of key list  
05 50 01 E1 02C9 789 BBC #1,R0,15$ : Br if the key not recognized  
6A 50 E8 02CD 790 BLBS R0,79$ : Br on success, else fall thru  
68 11 02D0 791 BRB 80$ : Else, return error  
56 51 D0 02D2 792 15$: MOVL R1,R6 : Copy address of key list  
02D5 793 :  
02D5 794 : Call co-routine to prepare for scan  
02D5 795 :  
30 BB 16 02D5 796 JSB @CNR$L_SCANNER(R11) : Initialize scanner co-routine  
02D8 797 :  
02D8 798 : Initialize min/max selection storage (OP_FNDMIN or OP_FNDMAX only)  
02D8 799 :  
0000'CF D4 02D8 800 CLRL SELECT_CNF : Indicate no CNF matched  
0004'CF D4 02DC 801 CLRL SELECT_VALUE : Make current min/max a null string  
0008'CF 01 CE 02E0 802 MNEGL #1,SELECT_VALUE+4 : Make current min/max infinity  
02E5 803 :  
02E5 804 : Skip to the next CNF  
02E5 805 :
```

```
50 00 9A 02E5 806 20$: MOVZBL #CNFS_ADVANCE,R0      ; Say "Give me the next CNF"
    9E 16 02E8 807      JSB      @ (SP)+          ; Tell co-routine, he calls us back
    28 50 E9 02EA 808      ; with a JSB @ (SP)+ and status in R0
    02ED 809      BLBC      R0,70$              ; If LBC there was none
    02ED 810      ;
    02ED 811      ; Using the list of keys, compare each of the key values with the
    02ED 812      ; corresponding fields in the CNF to determine if the CNF matches.
    02ED 813      ;
52 56 D0 02ED 814      MOVL      R6,R2          ; Pick up original keylist pointer
59 82 D0 02F0 815 25$: MOVL      (R2)+,R9        ; Get next search field ID
    37 13 02F3 816      BEQL      60$          ; If none left, then we matched!
    82 D5 02F5 817      TSTL      (R2)+        ; Skip type of comparison for now
57 82 7D 02F7 818      MOVQ      (R2)+,R7      ; Get search key value
01 59 D1 02FA 819      CMPL      R9,#NFB$C_WILDCARD ; Wildcard search key?
    F1 13 02FD 820      BEQL      25$          ; If so, then match this field
    03D7 30 02FF 821      BSBW      GET_DSC      ; On return:
10 50 E9 0302 822      BLBC      R0,70$        ; R10 = addr of CNF ptr
    0305 823      ; R5 = bit offset to bit from the
    0305 824      ; top of mask vector
    0305 825      ; R4 = offset to parameter from top
    0305 826      ; of CNF, or routine address
    0305 827      ; R3 = ptr to field semantics
    0305 828      ; R0 = LBS if successful
52 F4 A2 D0 0305 829      PUSHL     R2          ; Save pointer into key list
    3A 10 0307 830      MOVL      -12(R2),R2    ; Get type of comparison for this key
    52 8ED0 030B 831      BSBB      COMPARE      ; Make field comparison
    D2 50 E9 030D 832      POPL      R2          ; Restore key list pointer
    DB 11 0310 833      BLBC      R0,20$        ; If key doesn't match, skip this CNF
    0313 834      BRB      25$                ; If it does match, compare next field
    0315 835      ;
    0315 836      ; We could not match any CNFs. Return default error to caller.
    0315 837      ;
    0315 838 70$: $DISPATCH 4(R6),<-          ; Are we searching for min/max CNF?
    0315 839      <NFB$C_OP_FNDMIN, 75$>-      ; Branch if so
    0315 840      <NFB$C_OP_FNDMAX, 75$>>
50 02 9A 031E 841 72$: MOVZBL #CNFS_QUIT,R0      ; Say "I quit without finding CNF"
    9E 16 0321 842      JSB      @ (SP)+          ; Tell co-routine, returns clean stack
    18 11 0323 843      BRB      80$            ; Exit
    0325 844      ;
    0325 845      ; We have completed a full scan of the database for the operator
    0325 846      ; functions NFB$C_OP_FNDMIN or NFB$C_OP_FNDMAX. Now return the
    0325 847      ; CNF which was determined to have the minimum or maximum value.
    0325 848      ;
5A 0000'CF D0 0325 849 75$: MOVL      SELECT_CNF,R10 ; Return selected CNF
    F2 13 032A 850      BEQL      72$          ; If none, return failure
    032C 851      ;
    032C 852      ; We have matched a CNF. Return it to the caller.
    032C 853      ;
    032C 854 60$: MOVL      #CNFS_TAKE_CURR,R0    ; Say "I want this one"
06 50 03 D0 032F 855      CMPL      4(R6),#NFB$C_OP_FNDPOS ; Are we searching for position?
    04 A6 D1 0333 856      BNEQ      65$          ; If NEQ then no
    03 12 0333 857      MOVL      S^#CNFS_TAKE_PREV,R0 ; Say "I want the previous block"
50 01 D0 0335 858 65$: JSB      @ (SP)+          ; Tell co-routine, returns clean stack
    9E 16 0338 859 79$: MOVL      S^#SS$_NORMAL,(SP) ; Setup success status code
6E 00' D0 033A 860 80$: POPR      #^M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9> ; Restore regs
03FF 8F BA 033D 861      POPL      NET$GL_FLAGS ; Restore flags
0000'CF 8ED0 0341 862      RSB
```



```
0347 864 .SBTTL COMPARE - Compare CNF against keys
0347 865 :+
0347 866 COMPARE - Compare CNF against a key value
0347 867 :
0347 868 Inputs:
0347 869 :
0347 870 R10 = Address of CNF
0347 871 R7/R8 = Key value
0347 872 R5 = Bit offset to 'valid' bit from the top of mask vector
0347 873 R4 = Offset into CNF for parameter data
0347 874 R3 = Pointer to field semantics
0347 875 R2 = Type of comparison
0347 876 :
0347 877 Outputs:
0347 878 :
0347 879 R0 = True if matched, else false.
0347 880 :-
0347 881 COMPARE:
0347 882 :
0347 883 : The 'BSBB COMPARE_ACT' cannot be called to setup the condition
0347 884 : codes prior to the dispatch since the $DISPATCH macro expansion
0347 885 : includes a CASE instruction which modifies the condition codes.
0347 886 :
0347 887 :
0347 888 $DISPATCH R2,<-
0347 889 :
0347 890 <NFBSC_OP_EQL, KEY_EQL> -: Match if EQL
0347 891 <NFBSC_OP_NEQ, KEY_NEQ> -: Match if KEY NEQ CNF field
0347 892 <NFBSC_OP_GTRU, KEY_GTRU> -: Match if KEY GTRU CNF field
0347 893 <NFBSC_OP_LSSU, KEY_LSSU> -: Match if KEY LSSU CNF field
0347 894 <NFBSC_OP_FNDMIN, KEY_MIN> -: Find the minimum KEY value
0347 895 <NFBSC_OP_FNDMAX, KEY_MAX> -: Find the maximum KEY value
0347 896 <NFBSC_OP_FNDPOS, KEY_LSSU> -: Match if KEY LSSU CNF field
0347 897 >
0347 898 BUG_CHECK NETNOSTATE,FATAL ; Index is unknown
0359 899
035D 900
38 10 035D 901 KEY_EQL: BSBB COMPARE_ACT ; Compare the fields
35 13 035F 902 BEQL MATCH ; Br if KEY is EQL CNF field
30 11 0361 903 BRB NO_MA
0363 904
35 10 0363 905 KEY_NEQ: BSBB COMPARE_ACT ; Compare the fields
2F 12 0365 906 BNEQ MATCH ; Br if KEY is EQL CNF field
2A 11 0367 907 BRB NO_MA
0369 908
2F 10 0369 909 KEY_GTRU: BSBB COMPARE_ACT ; Compare the fields
29 1A 036B 910 BGTRU MATCH ; Br if KEY is GTRU CNF field
24 11 036D 911 BRB NO_MA
036F 912
29 10 036F 913 KEY_LSSU: BSBB COMPARE_ACT ; Compare the fields
23 1F 0371 914 BLSSU MATCH ; Br if KEY is LSSU CNF field
1E 11 0373 915 BRB NO_MA
0375 916
57 0004'CF 7D 0375 917 KEY_MAX: MOVQ SELECT_VALUE,R7 ; Get the current min/max value
1E 10 037A 918 BSBB COMPARE_ACT ; Compare the fields
15 1E 037C 919 BGEQU NO_MA ; If GEQU current KEY is still maximum
09 11 037E 920 BRB UPD ; Else update to new max value
```

```
57 0004'CF 7D 0380 921 KEY_MIN: MOVQ SELECT_VALUE,R7 ; Get the current min/max value
13 10 0380 922 BSBB COMPARE_ACT ; Compare the fields
0A 1B 0385 923 BLEQU NO_MA ; If LEQU current KEY is still minimum
0000'CF 5A D0 0389 925 UPD: MOVL R10,SELECT_CNF ; Update the current matched CNF
0004'CF 50 7D 038E 926 MOVQ R0,SELECT_VALUE ; Update the current KEY value
50 94 0393 928 NO_MA: CLRB R0 ; Indicate the search is to continue
05 0395 930 RSB
50 01 90 0396 931 MATCH: MOVB #1,R0 ; Indicate search is over
05 0399 932 RSB
039A 934
039A 935
039A 936
039A 937
039A 938
039A 939
039A 940
10 63 0E E0 039A 941 COMPARE_ACT: BBS #CNRSV_SEM_RT,(R3),20$ ; If action routine, call it now
08 ED 039E 942 CMPZV #CNRSV_SEM_TYP,- ; If data resides in bitmask in CNF,
00 63 03 03A0 943 #CNRSS_SEM_TYP,(R3),#CNRSC_SEM_BIT ; Then skip the following. else,
OC 13 03A3 944 BEQL 30$ ; Get address of descriptor
51 54 5A C1 03A5 945 ADDL3 R10,R4,R1 ; Pick up a longword of data
51 51 61 D0 03A9 946 MOVL (R1),R1 ;
03 11 03AC 947 BRB 30$ ;
02C7 30 03AE 948 BSBW GET_RT_FIELD ; Else go get the info, return with:
03B1 949 ; R1 = address of longword str desc,
03B1 950 ; or binary value
03B1 951 30$: BBC R5,CNFSL_MASK(R10),210$ ; R0 = LBS if and only if success
08 EF 03B6 952 EXTZV #CNRSV_SEM_TYP,- ; Br if field is invalid
7E 63 03 03B8 953 #CNRSS_SEM_TYP,(R3),-(SP) ; Get parameter type
03B8 954 $DISPATCH (SP)+,TYPE=L,<- ; Dispatch by paramater type
03B8 955 <CNRSC_SEM_B, 100$>,- ; Byte
03B8 956 <CNRSC_SEM_W, 110$>,- ; Word
03B8 957 <CNRSC_SEM_L, 150$>,- ; Longword
03B8 958 <CNRSC_SEM_BIT, 130$>,- ; Bit
03B8 959 <CNRSC_SEM_STR, 160$>,- ; String descriptor
03B8 960 >
03C9 961 BUG_CHECK NETNOSTATE,FATAL ; Type is undefined
03CD 962
51 51 9A 03CD 963 100$: MOVZBL R1,R1 ; Get field
15 11 03D0 964 BRB 150$ ;
51 51 3C 03D2 965 110$: MOVZWL R1,R1 ; Get field
10 11 03D5 966 BRB 150$ ;
07 63 0E E1 03D7 967 130$: BBC #CNRSV_SEM_RT,(R3),140$ ; Br if "real" CNF field
51 51 01 00 EF 03DB 968 EXTZV #0,#1,R1,RT ; Else get low bit of value setup by
03E0 969 ; action routine
03E0 970 ; Continue
51 6A 01 54 EF 03E2 971 140$: BRB 150$ ;
51 51 58 D1 03E7 972 EXTZV R4,#1,(R10),R1 ; Get the bit value
20 11 03EA 973 150$: CMPL R8,R1 ; Setup condition codes
03EC 974 BRB 200$ ; Dispatch
04 63 0E E0 03EC 975 160$: BBS #CNRSV_SEM_RT,(R3),165$ ; If real string,
51 54 5A C1 03F0 976 ADDL3 R10,R4,R1 ; Get address of descriptor in CNF
977
```

61	50	00	68	57	2D	0404	983		PUSHQ	R2	:	Save regs
				OF	BA	040A	984		MOVZWL	STR_LNG(R1),R0	:	Get string length
					05	040C	985	200\$:	MOVZWL	STR_OFF(R1),R2	:	Get offset to string
						040D	986		ADDL	R2,R1	:	Get string pointer
				8E	D5	0411	988	210\$:	PUSHQ	R0	:	Save descriptor
					05	0413	989		CMPC5	R7,(R8),#0,R0,(R1)	:	Setup condition codes
									POPR	#*M<R0,R1,R2,R3>	:	Doesn't affect condition codes
									RSB		:	
									CLRBIT	#0,R0	:	Indicate no match
									TSTL	(SP)+	:	Pop caller's address
									RSB		:	Return to caller's caller

```
.SBTTL CNF$GET_FIELD - Get field from CNF entry
0414 991
0414 992 :+
0414 993 CNF$GET_FLD_EX - External get zero extended value or descriptor of CNF field
0414 994 CNF$GET_FIECD - Internal get zero extended value or descriptor of CNF field
0414 995
0414 996 INPUTS: R11 Address of CNR
0414 997 R10 Address of CNF
0414 998 R9 FLD # in bits 0:15, Mask I.D. in bits 16:23
0414 999 R0 Error code to be returned if field not active
0414 1000
0414 1001 OUTPUTS: R9 Unmodified
0414 1002 R8 Parameter value if type bit, byte, word, or longword
0414 1003 Pointer to string if type string
0414 1004 R7 Size of string if type string
0414 1005 R0 Low bit set if field was active
0414 1006 Unchanged otherwise (0 if entered with LBS)
0414 1007
0414 1008 NOTE: R7 and R8 are zeroed at the start of the
0414 1009 routine. If the routine returns with LBC in R0
0414 1010 then R7 and R8 will equal zero implying a null
0414 1011 field.
0414 1012
0414 1013 CNF$GET_FLD_EX::
0000'CF DD 0414 1014 : Get CNF field
0414 1015 : Save current flags
0418 1016 : Indicate external access rights
50 D4 041E 1017 : No pre-set error code
0A 11 0420 1018 : Continue
0422 1019
0422 1020 CNF$GET_FIELD::
0000'CF DD 0422 1021 : Get CNF field
0426 1022 : Save current flags
042C 1023 : Indicate internal access rights
042C 1024
02 50 E9 0432 1025 GETFLD: SETBIT NETSV_READ,NET$GL_FLAGS : Indicate read access intended
50 D4 0435 1026 BLBC R0,10$ : Br if valid error code
3F BB 0437 1027 CLRL R0 : Else make it valid
57 7C 0439 1028 10$: PUSHF #M<R0,R1,R2,R3,R4,R5> : Save regs
029B 30 043B 1029 CLRQ R7 : Zero value/descriptor
02 50 E9 043E 1030 BSBW GET_DSC : Get description of field
12 10 0441 1031 BLBC R0,20$ : If LBC then no field
04 50 E8 0443 1032 BSBB GET : Get the field value
6E D5 0446 1033 40$: BLBS R0,50$ : If LBS then success
03 12 0448 1034 TSTL (SP) : Has caller pre-set the error code?
6E 50 3C 044A 1035 50$: BNEQ 60$ : If NEQ then yes
3F BA 044D 1036 60$: MOVZWL R0,(SP) : Reset the return status
0000'CF 8ED0 044F 1037 POPR #M<R0,R1,R2,R3,R4,R5> : Restore regs, restore R0
05 05 0454 1038 POPL NET$GL_FLAGS : Restore flags
0455 1039
0455 1040 : Get Field action routines
0455 1041
10 63 OE E0 0455 1042 GET: BBS #CNRSV_SEM_RT,(R3),10$ : If action routine, call it now
00 63 08 ED 0459 1043 CMPZV #CNRSV_SEM_TYP,- : If data resides in bitmask in CNF,
03 03 045B 1044 #CNRSS_SEM_TYP,(R3),#CNRS_C_SEM_BIT
0C 13 045E 1045 BEQL 20$ : Then skip the following. else,
51 54 5A C1 0460 1046 ADDL3 R10,R4,R1 : Get pointer to parameter
51 51 D0 0464 1047 MOVL (R1),R1 : Get a longword of data from CNF
```



```

      03 11 0467 1048
020C 30 0469 1049 10$: BRB 20$
      046C 1050          GET_RT_FIELD
      046C 1051          : Else go get the info, return with:
      046C 1052          : R1 = address of longword str desc
      046C 1053          : or binary value
      046C 1054          : R0 = LBS if and only if success
4E 18 AA 55 E1 046C 1053 20$: BBC R5,CNF$L_MASK(R10),170$ : Br if CNF field is invalid
      08 EF 0471 1054      EXTZV #CNRSV_SEM_TYP,- : Get parameter type
      7E 63 03           0473 1055      #CNRSS_SEM_TYP,(R3),-(SP)
      0476 1056      $DISPATCH (SPT)+,TYPE=L,<- : Dispatch by parameter type
      0476 1057
      0476 1058          <CNRSS_SEM_BIT, 100$>,- : Bit
      0476 1059          <CNRSS_SEM_B, 110$>,- : Byte
      0476 1060          <CNRSS_SEM_W, 120$>,- : Word
      0476 1061          <CNRSS_SEM_L, 140$>,- : Longword
      0476 1062          <CNRSS_SEM_STR, 130$>,- : String descriptor
      0476 1063
      0484 1064          >
      0488 1065          BUG_CHECK NETNOSTATE,FATAL : Bug if type is unknown
      0488 1066 100$: BBC #CNRSV_SEM_RT,(R3),105$ : Br if 'real' CNF field
      5B 51 01 00 EF 048C 1067      EXTZV #0,#1,R1,R8 : Else get low bit of value setup by
      0491 1068          : action routine
      0491 1069          : Continue
      5B 6A 01 54 11 0493 1070 105$: EXTZV R4,#1,(R10),R8 : Get the bit value
      21 11 0498 1071          BRB 150$
      58 51 9A 049A 1072 110$: MOVZBL R1,R8 : Get byte parameter
      1C 11 049D 1073          BRB 150$
      58 51 3C 049F 1074 120$: MOVZWL R1,R8 : Get word parameter
      17 11 04A2 1075          BRB 150$
      58 51 D0 04A4 1076 140$: MOVL R1,R8 : Get longword parameter
      12 11 04A7 1077          BRB 150$
      18 63 0E E0 04A9 1078 130$: BBS #CNRSV_SEM_RT,(R3),180$ : Br if the string was obtained from
      51 54 5A C1 04AD 1079      ADDL3 R10,R4,R1 : an action routine
      58 61 3C 04B1 1080      MOVZWL STR_OFF(R1),R8 : Get offset to string
      58 51 C0 04B4 1081      ADDL R1,R8 : Get pointer to string
      57 02 A1 3C 04B7 1082      MOVZWL STR_LNG(R1),R7 : Get size of string
      50 01 90 04BB 1083 150$: MOVB #1,R0 : Indicate field is valid
      05 04BE 1084 160$: RSB
      04BF 1085 170$: CLRBIT #0,R0 : Indicate field is invalid
      F9 11 04C3 1086      BRB 160$ : And leave
      04C5 1087
      04C5 1088
      04C5 1089
      04C5 1090
      04C5 1091
      04C5 1092
      04C5 1093
      04C5 1094
      04C5 1095
      04C5 1096 180$: MOVL R1,R7 : Copy the string descriptor address
      51 57 51 D0 04C5 1097      MOVZWL STR_LNG(R1),R1 : Get the string length
      51 02 A1 3C 04C8 1098      ADDL #12,R1 : Copy size of buffer header
      51 0C C0 04CC 1099      BSBW NET$ALLOCATE : Allocate the buffer from the ACP pool
      FB2E' 30 04CF 1099      BLBC R0,200$ : Br on error
      21 50 E9 04D2 1100      INSQUE (R2),@NET$Q_TMP_BUF : Insert buffer on tmp_buf queue.
      0000'DF 62 OE 04D5 1101      MOVW R1,CNRSW_SIZE(R2) : Store size for deallocation.
      08 A2 51 B0 04DA 1102      ADDL #12,R2 : Point to string storage area
      52 0C C0 04DE 1103      MOVL R2,R8 : Make copy for return
      58 52 D0 04E1 1104
```

	51	67	3C	04E4	1105		MOVZWL	STR OFF(R7),R1	:	Get self-relative offset
	51	57	C0	04E7	1106		ADDL	R7,R1	:	Make it a pointer
57	02	A7	3C	04EA	1107		MOVZWL	STR LNG(R7),R7	:	Get size for return
68	61	57	28	04EE	1108		MOVC3	R7,(R1),(R8)	:	Move the string
	50	01	D0	04F2	1109		MOVL	#1,R0	:	Set success
			05	04F5	1110	190\$:	RSB			
				04F6	1111					
		57	7C	04F6	1112	200\$:	CLRQ	R7	:	Zero R7, R8 on error
		FB	11	04F8	1113		BRB	190\$:	And exit
				04FA	1114					

```
04FA 1116 .SBTTL CNF$PUT_FIELD - Store field into CNF entry
04FA 1117
04FA 1118 CNF$PUT_FLD_EX - External insert CNF field
04FA 1119 CNF$PUT_FIELD - Internal insert CNF field
04FA 1120
04FA 1121
04FA 1122 INPUTS: R11 Address of CNR
04FA 1123 R10 Address of CNF
04FA 1124 R9 FLD # in bits 0:15, Mask I.D. in bits 16:23
04FA 1125 R8 Parameter value if type byte, word, or longword
04FA 1126 Pointer to string if type string
04FA 1127 R7 Size of string if type string
04FA 1128 R0 Error code to be returned upon failure
04FA 1129
04FA 1130 OUTPUTS: R0 Low bit set if successful
04FA 1131 Unchanged otherwise (0 if entered with LBS)
04FA 1132
04FA 1133
04FA 1134 CNF$PUT_FLD_EX::
0000'CF DD 04FA 1135 PUSHL NET$GL_FLAGS ; Store CNF field
OF 11 04FE 1136 CLRBIT NET$V_INTRNL,NET$GL_FLAGS ; Save current flags
0504 1137 BRB PUTFLD_1 ; Indicate external access
0506 1138 ; No pre-set error code
0506 1139 CNF$PUT_FIELD::
0000'CF DD 0506 1140 PUSHL NET$GL_FLAGS ; Store CNF field
050A 1141 SETBIT NET$V_INTRNL,NET$GL_FLAGS ; Save current flags
02 50 E9 0510 1142 BLBC R0,PUTFLD_1 ; Indicate external access
50 D4 0513 1143 PUTFLD: CLRL R0 ; Br if valid error code
0515 1144 PUTFLD_1: ; No pre-set error code
0515 1145 CLRBIT NET$V_READ,NET$GL_FLAGS ; Indicate write access
051B 1146 PUSHR #*M<R0,R1,R2,R3,R4,R5> ; Save regs
01B9 30 051D 1147 BSBW GET_DSC ; Get description of field
02 50 E9 0520 1148 BLBC R0,40$ ; If LBC then no field
12 10 0523 1149 BSBB PUT ; Store the field
04 50 E8 0525 1150 40$: BLBS R0,50$ ; If LBS then success
6E D5 0528 1151 TSTL (SP) ; Has caller pre-set the error code?
03 12 052A 1152 BNEQ 60$ ; If NEQ then yes
6E 50 3C 052C 1153 50$: MOVZWL R0,(SP) ; Reset the return status
3F BA 052F 1154 60$: POPR #*M<R0,R1,R2,R3,R4,R5> ; Restore regs, restore R0
0000'CF BED0 0531 1155 POPL NET$GL_FLAGS ; Restore flags
05 0536 1156 RSB
0537 1157
0537 1158 Put Field action routines
0537 1159
0537 1160 PUT:
50 63 08 EF 0537 1161 EXTZV #CNR$V_SEM_TYP,- ; Get parameter type
04 50 D1 0539 1162 #CNR$$SEM_TYP,(R3),R0 ;
12 12 053C 1163 CMPL R0,#CNR$C_SEM_STR ; String?
10 ED 053F 1164 BNEQ 50$ ; If NEQ no, br to check value range
00 63 0C ED 0541 1165 CMPZV #CNR$V_SEM_SMX,- ; Range check required?
07 13 0543 1166 #CNR$$SEM_SMX,(R3),#0 ;
10 ED 0546 1167 BEQL 40$ ; If EQL then no
57 63 0C ED 0548 1168 CMPZV #CNR$V_SEM_SMX,- ; String length within range?
1F 1F 054A 1169 #CNR$$SEM_SMX,(R3),R7 ;
57 D5 054D 1170 BLSSU 80$ ; If LSSU then out of range
15 11 054F 1171 40$: TSTL R7 ; Is string null?
0551 1172 BRB 70$ ; Continue in commone
```

```

      50 03 D1 0553 1173 50$: CMPL #CNR$C_SEM_L,R0      : Longword value ?
      0E 13 0556 1174      BEQL 60$                  : If EQL skip range check
00 63 10 ED 0558 1175      CMPZV #CNR$V_SEM_MAX,-      : Range check required?
      07 13 055A 1176      #CNR$S_SEM_MAX,(R3),#0
      10 ED 055D 1177      BEQL 60$                  : If EQL then no
58 63 10 ED 055F 1178      CMPZV #CNR$V_SEM_MAX,-      : Within range?
      08 1F 0561 1179      #CNR$S_SEM_MAX,(R3),R8
      58 D5 0564 1180      BLSSU 80$                  : If LSSU then param value too large
      0A 12 0566 1181 60$: TSTL R8                    : Is the value zero ?
      0F E0 0568 1182 70$: BNEQ 90$                  : If not continue
50 06 63 0F E0 056A 1183      BBS #CNR$V_SEM_Z,(R3),90$ : If BS then zero is okay
      0000 8F 3C 056E 1184 80$: MOVZWL #$$$_BADPARAM,R0 : Indicate bad parameter value
      05 0573 1185      RSB                          : Return status in R0
      0574 1186
51 54 5A C1 0574 1187 90$: ADDL3 R10,R4,R1            : Get pointer to parameter
      08 63 0E E1 0578 1188      BBC #CNR$V_SEM_RT,(R3),95$ : Br if not action routine
      0148 30 E3 057C 1189      BSBW PUT_RT_FIELD      : Call action routine
      3A 50 E9 057F 1190      BLBC R0,T70$            : If error, do not mark as "set"
      30 11 0582 1191      BRB 150$                  : Else, mark as "set" and exit
      0584 1192
      0584 1193 95$: $DISPATCH R0,<-                : Dispatch by paramater type
      0584 1194
      0584 1195      <CNR$C_SEM_BIT, 100$>,-          : Bit
      0584 1196      <CNR$C_SEM_B, 110$>,-           : Byte
      0584 1197      <CNR$C_SEM_W, 120$>,-           : Word
      0584 1198      <CNR$C_SEM_L, 130$>,-           : Longword
      0584 1199      <CNR$C_SEM_STR, 140$>,-         : String descriptor
      0584 1200      >
      0592 1201      BUG CHECK NETNOSTATE,FATAL      : Bug if type is unknown
6A 01 51 5A C2 0596 1202 100$: SUBC R10,R1           : Subtract out CNF address
      51 58 F0 0599 1203      INSV R8,R1,#1,(R10)    : Insert bit value
      14 11 059E 1204      BRB 150$
      61 58 90 05A0 1205 110$: MOV B,R1             : Insert byte parameter
      0F 11 05A3 1206      BRB 150$
      61 58 B0 05A5 1207 120$: MOV W,R1             : Insert word parameter
      0A 11 05A8 1208      BRB 150$
      61 58 D0 05AA 1209 130$: MOV L,R1             : Insert longword parameter
      05 11 05AD 1210      BRB 150$
      0C 10 05AF 1211 140$: BSBW PUT_STR            : Insert the string
      08 50 E9 05B1 1212      BLBC R0,T70$          : If LBC then didn't fit
      50 01 90 05B4 1213 150$: MOV B,#1,R0         : Indicate success
00 18 AA 55 E2 05B7 1214      BBSS R5,CNF$S_L_MASK(R10),170$ : Mark field valid
      05 05B8 1215 170$: RSB
      05BD 1216
      05BD 1217
      05BD 1218 PUT_STR:                          : Insert string into CNF block
      05BD 1219
      05BD 1220      :
      05BD 1221      : If the new string is less than or equal to the size of the new
      05BD 1222      : string, then simply re-use the space. This is needed to make
      05BD 1223      : is simple to store fixed size strings, such as NI addresses,
      05BD 1224      : without having to generate a new CNF block, when the SIZ FREE
      05BD 1225      : is exhausted. Any waste holes for unequal strings will be wasted.
      05BD 1226
      05BD 1227      : If string is already active then subtract its size from
      05BD 1228      : CNF$W_SIZ_USED before storing the string. Store the string and
      05BD 1229      : update CNF$W_SIZ_USED and CNF$W_SIZ_FREE to account for storage
      : taken.
```



```
05BD 1230
05BD 1231
05BD 1232
05BD 1233
05BD 1234
05BD 1235
05BD 1236
05BD 1237
05BD 1238
05BD 1239
05BD 1240
05BD 1241
3C BB 05BD 1242
05BF 1243
05BF 1244
05BF 1245
05BF 1246
05BF 1247
05BF 1248
17 18 AA 55 E1 05BF 1249
02 A1 57 B1 05C4 1250
11 1A 05C8 1251
50 02 A1 57 A3 05CA 1252
10 AA 50 A2 05CF 1253
53 61 3C 05D3 1254
53 51 C0 05D6 1255
2F 11 05D9 1256
05DB 1257
05DB 1258
05DB 1259
05DB 1260
05DB 1261
50 0000'8F 3C 05DB 1262 20$:
OE AA 57 B1 05E0 1263
2F 1A 05E4 1264
53 0C AA 9E 05E6 1265
52 63 3C 05EA 1266
53 52 C0 05ED 1267
05F0 1268
61 53 51 A3 05F0 1269
05 18 AA 55 E1 05F4 1270
02 A1 A2 05F9 1271
10 AA 05FC 1272
OE AA 57 A2 05FE 1273 30$:
10 AA 57 A0 0602 1274
OC AA 57 A0 0606 1275
02 A1 57 B0 060A 1276 50$:
63 68 57 28 060E 1277
50 00' D0 0612 1278
3C BA 0615 1279 90$:
05 0617 1280

: INPUTS: R10 = CNF block pointer
: R8 = Pointer to string
: R7 = Length of string
: R5 = Bit offset from CNF mask to field active flag
: R1 = Address of CNF string descriptor
: R0 = Scratch

: OUTPUTS: R1 = Garbage
: R0 = $$$_NORMAL if successful
: $$$_INSFMEM otherwise

PUSHR #*M<R2,R3,R4,R5> ; Save regs

: If the new string is less than, or equal to, the size of the
: original string, then simply re-use its space (wasting any
: excess), and modify the length of the parameter. This is done
: to make replacement of fixed size strings easy.

BBC R5,CNF$L MASK(R10),20$ ; If BC then field currently inactive
CMPW R7,STR_LNG(R1) ; Equal or less space than original?
BGTRU 20$ ; If not, then allocate new space
SUBW3 R7,STR_LNG(R1),R0 ; Compute difference in sizes
SUBW R0,CNF$W_SIZ_USED(R10) ; Adjust string space taken
MOVZWL STR_OFF(R1),R3 ; Get offset to original string
ADDL R1,R3 ; Get pointer to string space
BRB 50$ ; Move the string, and exit

: We cannot re-use the space of the original string. Deallocate
: the space used by the original string, if any (wasting it), and
: allocate some new space at the end of the block.

MOVZWL #$$$_INSFMEM,R0 ; Assume no space left
CMPW R7,CNF$W_SIZ_FREE(R10) ; Enough free space left ?
BGTRU 90$ ; If GTRU then no
MOVAB CNF$W_OFF_FREE(R10),R3 ; Prepare to calc. ptr
MOVZWL (R3),R2 ; Get offset to free space
ADDL2 R2,R3 ; Calculate ptr to free space
ASSUME STR_OFF EQ 0
SUBW3 R1,R3,STR_OFF(R1) ; Enter self-relative offset
BBC R5,CNF$L MASK(R10),30$ ; If BC then field currently inactive
SUBW STR_LNG(R1),- ; Adjust space used (note that we are
CNF$W_SIZ_USED(R10) ; return it to CNF$W_SIZ_FREE)
SUBW R7,CNF$W_SIZ_FREE(R10) ; Account for space taken
ADDW R7,CNF$W_SIZ_USED(R10) ; Account for space taken
ADDW R7,CNF$W_OFF_FREE(R10) ; Advance free space offset
MOVW R7,STR_LNG(R1) ; Enter string size
MOV3 R7,(R8),(R3) ; Move it
MOVL S*$$$_NORMAL,R0 ; Indicate success
POPR #*M<R2,R3,R4,R5> ; Restore regs
RSB
```

```
0618 1282 .SBTTL CNF$CLR_FIELD - Clear a CNF field
0618 1283
0618 1284 :+ CNF$CLR_FLD_EX - External clear CNF field
0618 1285 : CNF$CLR_FIELD - Internal clear CNF field
0618 1286
0618 1287 INPUTS: R11 CNR pointer
0618 1288 R10 CNF pointer (CNF$CLEAR only)
0618 1289 R9 Field i.d.
0618 1290
0618 1291 OUTPUTS: R0 LBS if successful, LBC otherwise
0618 1292
0618 1293 All other registers are preserved.
0618 1294
0618 1295 CNF$CLR_FLD_EX:: : Clear bit in CNF mask
0000'CF DD 0618 1296 -PUSHL NET$GL_FLAGS : Save current flags
0A 11 061C 1297 CLRBIT NET$V_INTRNL,NET$GL_FLAGS : Indicate external access
0622 1298 BRB CLRFLD
0624 1299
0624 1300 CNF$CLR_FIELD:: : Clear CNF field
0000'CF DD 0624 1301 -PUSHL NET$GL_FLAGS : Save current flags
0628 1302 SETBIT NET$V_INTRNL,NET$GL_FLAGS : Indicate external access
062E 1303
062E 1304 CLRFLD: CLRBIT NET$V_READ,NET$GL_FLAGS : Indicate write access
02 50 E9 0634 1305 BLBC R0,5$ : Br if valid error code
50 D4 0637 1306 CLRL R0 : Else make it valid
3F BB 0639 1307 5$: PUSHF #M<R0,R1,R2,R3,R4,R5> : Save regs
009B 30 063B 1308 BSBW GET_DSC : Get field semantics
1D 50 E9 063E 1309 BLBC R0,T0$ : Br if not defined
1B 18 AA 55 E5 0641 1310 BBCC R5,CNF$L_MASK(R10),10$ : Clear the bit
14 63 0E E0 0646 1311 BBS #CNR$V_SEM_RT,(R3),10$ : Br if 'field' is an action routine
63 08 ED 064A 1312 CMPZV #CNR$V_SEM_TYP,- : Is this a string field?
04 04 064E 1314 #CNR$S_SEM_TYP,(R3),-
0D 12 064F 1315 BNEQ 10$ : If NEQ no, we're done
52 63 00 EF 0651 1316 EXTZV #CNR$V_SEM_OFF,- : Get offset from top of CNF to field
52 52 5A C0 0656 1317 ADDL R10,R2 : Make it a pointer
02 A2 A2 0659 1319 SUBW STR_LNG(R2),- : Update amount of space used
10 AA 065C 1320 -CNF$W_SIZ_USED(R10)
04 50 E8 065E 1321 10$: BLBS R0,20$ : If LBS then success
6E 03 D5 0661 1322 TSTL (SP) : Has caller pre-set the error code?
03 12 0663 1323 BNEQ 30$ : If NEQ then yes
6E 50 3C 0665 1324 20$: MOVZWL R0,(SP) : Reset the return status
3F BA 0668 1325 30$: POPR #M<R0,R1,R2,R3,R4,R5> : Restore regs
0000'CF 8ED0 066A 1326 POPL NET$GL_FLAGS : Restore flags
05 066F 1327 RSB
```

```

0670 1329 .SBTTL CNFSVERIFY - Check if field exists
0670 1330 :+
0670 1331 : CNFSVERIFY - See if field semantics are defined
0670 1332 :
0670 1333 : INPUTS: R11 CNR pointer
0670 1334 : R10 CNF pointer
0670 1335 : R9 Field i.d.
0670 1336 :
0670 1337 : OUTPUTS: R0 LBS if successful, LBC otherwise
0670 1338 :
0670 1339 : All other registers are preserved.
0670 1340 :-
0670 1341 CNFSVERIFY::
0670 1342 : Are field semantics defined?
3E BB 0670 1342 : Save critical regs
00BC 30 0672 1343 : Get field semantics
3E BA 0675 1344 : Restore regs
05 05 0677 1345 :
10$: PUSHB
RSB

```

```
0678 1347 .SBTTL GET_RT_FIELD - Call action routine to get value
0678 1348 :+
0678 1349 GET_RT_FIELD - Call action routine to get a parameter value
0678 1350 :
0678 1351 Inputs:
0678 1352 :
0678 1353 R11 = Address of CNR
0678 1354 R10 = Address of CNF
0678 1355 R9 = Field ID
0678 1356 R5 = Bit offset from top of CNF mask vector to field presence flag
0678 1357 R4 = Address of action routine
0678 1358 R3 = Address of field semantics longword
0678 1359 :
0678 1360 Outputs:
0678 1361 :
0678 1362 R0 = Status code
0678 1363 R1 = Address of longword "field value"
0678 1364 : For binary values, longword binary value
0678 1365 : For string values, address of word offset & word count
0678 1366 :
0678 1367 R2-R11 are preserved.
0678 1368 :
0678 1369 :
0678 1370 The action routine is called with the following interface:
0678 1371 :
0678 1372 Input to action routine:
0678 1373 :
0678 1374 R0 = 0, indicating parameter is to be read, not written.
0678 1375 : (used only for those action routines that can do both).
0678 1376 R11 = Address of CNR
0678 1377 R10 = Address of CNF
0678 1378 R3 = Address of scratch buffer
0678 1379 :
0678 1380 Output from action routine:
0678 1381 :
0678 1382 For string values, R3 points just beyond string in scratch buffer.
0678 1383 For binary values, R1 contains the value itself.
0678 1384 :
0678 1385 All registers (R2-R11) can be destroyed by action routine before
0678 1386 returning here.
0678 1387 :-
0678 1388 :
0678 1389 GET_RT_FIELD:
0678 1390 PUSHF #A<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Save registers
0678 1391 CMPZV #CNR$V_SEM_TYP,- ; String value?
0678 1392 BEQL #CNR$S_SEM_TYP,(R3),#CNR$C_SEM_STR ; Branch if so
0678 1393 :
0678 1394 :
0678 1395 : Call action routine for binary value
0678 1396 :
0678 1397 :
0678 1398 :
0678 1399 CLRL R0 ; Indicate parameter to be read
0678 1400 JSB (R4) ; Call action routine
0678 1401 BRB 90$ ; Return status in R0
0678 1402 :
0678 1403 :
```

04	OFFC	8F	BB	0678	1390				
		08	ED	067C	1391				
	63	03		067E	1392				
		06	13	0681	1393				
				0683	1394				
				0685	1395				
				0685	1396				
				0685	1397				
				0685	1398				
	50	D4		0685	1399				
	64	16		0685	1400				
	2F	11		0687	1401				
				0689	1402				
				0689	1403				


```
0689 1404 ; Call action routines for string
0689 1405 ;
0689 1406 ;
34 000C'CF 01 E2 0689 1407 50$: BBSS #TMP_V_BUF,TMP_B_FLAGS,100$ ; Allocate static buffer
53 00000004'GF 9E 068F 1408 MOVAB G^TMP_BUF,R3 ; Setup buffer pointer
50 D4 0696 1409 CLRL R0 ; Indicate parameter to be read
64 16 0698 1410 JSB (R4) ; Call action routine
51 00000000'GF 9E 069A 1411 MOVAB G^TMP_VAL,R1 ; Point to descriptor storage
52 00000004'GF 9E 06A1 1412 MOVAB G^TMP_BUF,R2 ; Get original pointer
02 A1 53 52 A3 06A8 1413 SUBW3 R2,R3,STR_LNG(R1) ; Setup string size
61 0004'8F B0 06AD 1414 MOVW #TMP_BUF-TMP_VAL,STR_OFF(R1) ; Setup string offset
0B 000C'CF 01 E5 06B2 1415 BBCC #TMP_V_BUF,TMP_B_FLAGS,100$ ; Deallocate static buffer
06B8 1416
18 AA 01 0FFC 8F BA 06B8 1417 90$: POPR #M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Restore registers
55 50 F0 06BC 1418 INSV R0,R5,#1,CNF$L_MASK(R10); Remember validity of field
05 06C2 1419 RSB ; Return status in R0
06C3 1420
06C3 1421 100$: BUG_CHECK NETNOSTATE,FATAL
```

```
06C7 1423 .SBTTL PUT_RT_FIELD - Call action routine to store value
06C7 1424 :+
06C7 1425 PUT_RT_FIELD - Call action routine to store a parameter value
06C7 1426
06C7 1427 Inputs:
06C7 1428
06C7 1429 R11 = Address of CNR
06C7 1430 R10 = Address of CNF
06C7 1431 R9 = Field ID
06C7 1432 R7/R8 = Parameter value
06C7 1433 R5 = Bit offset from top of CNF mask vector to field presence flag
06C7 1434 R4 = Address of action routine
06C7 1435 R3 = Address of field semantics longword
06C7 1436
06C7 1437 Outputs:
06C7 1438
06C7 1439 R0 = Status code
06C7 1440
06C7 1441 R2-R11 are preserved.
06C7 1442
06C7 1443
06C7 1444 The action routine is called with the following interface:
06C7 1445
06C7 1446 Input to action routine:
06C7 1447
06C7 1448 R0 = 1, indicating parameter is to be written, not read.
06C7 1449 (used only for those action routines that can do both).
06C7 1450 R11 = Address of CNR
06C7 1451 R10 = Address of CNF
06C7 1452 R7/R8 = Parameter value (descriptor if string, else R8 = longword).
06C7 1453
06C7 1454 Output from action routine:
06C7 1455
06C7 1456 R0 = True if parameter was stored, else false.
06C7 1457
06C7 1458 All registers (R2-R11) can be destroyed by action routine before
06C7 1459 returning here.
06C7 1460 :-
06C7 1461
06C7 1462 PUT_RT_FIELD:
06C7 1463 PUSHB #M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Save registers
50 01 DO 06CB 1464 MOVL #1,R0 ; Indicate parameter to be written
06C7 1465 JSB (R4) ; Call action routine
OFFC 8F BA 06D0 1466 POPR #M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Restore registers
05 06D4 1467 RSB ; Return status in R0
06D5 1468
06D5 1469 1008: BUG_CHECK NETNOSTATE,FATAL
```

```
06D9 1471 .SBTTL GET_DSC - Get descriptor of CNF field
06D9 1472
06D9 1473 GET_DSC - Get descriptor of CNF field and check access rights
06D9 1474 GET_DSC_1 - Get descriptor of CNF field
06D9 1475
06D9 1476 inputs: R11 Address of CNR
06D9 1477 R9 FLD number in bits 0-15, mask id in bits 16-23
06D9 1478
06D9 1479 outputs: R11 Address of CNR
06D9 1480 R9 Unmodified
06D9 1481 R5 Bit offset from top of CNF mask vector to bit in R9
06D9 1482 R4 Byte offset from top of CNF to parameter or
06D9 1483 pointer to action routine (depending upon semantics)
06D9 1484 R3 Address of field semantics longword
06D9 1485 R0 LBS if successful
06D9 1486 LBC otherwise
06D9 1487
06D9 1488 GET_DSC:
06D9 1489 BSBB GET_DSC_1 ; Get descriptor and check access rights
06DB 1490 BLBC R0,50$ ; Get the descriptor
06DE 1491 EXTZV #CNR$V_SEM_ACC,- ; Br on error
06E0 1492 #CNR$S_SEM_ACC,(R3),R0 ; Get access protection
06E3 1493 BBS #NET$V_READ,- ; Br if read access is intended
06E5 1494 NET$GL_FLAGS,20$
06E9 1495
06E9 1496 ; Write access is intended. The boolean equation for NOT allowing
06E9 1497 ; write access is:
06E9 1498 ; -W = R0 + (ER+NE)*(-INTRNL) + CW*LOCKED
06E9 1499
06E9 1500 CMPB R0,#CNR$C_ACC_R0 ; Read only ?
06EC 1501 BEQL 60$ ; If EQL no access permitted
06EE 1502 CMPB R0,#CNR$C_ACC_ER ; External read only ?
06F1 1503 BEQL 8$ ; If so, then check if external
06F3 1504 CMPB R0,#CNR$C_ACC_NE ; No external read or write access?
06F6 1505 BNEQ 10$ ; If not, then continue
06F8 1506 BBC #NET$V_INTRNL,- ; If BC then not internal access
06FA 1507 NET$GL_FLAGS,60$
06FE 1508 CMPB R0,#CNR$C_ACC_CW ; Is field conditionally writeable?
0701 1509 BNEQ 30$ ; If NEQ then access is allowed
0703 1510 BBC #NET$V_CNFLCK,- ; If BC then okay to write the field
0705 1511 NET$GL_FLAGS,30$
0709 1512 BRB 60$ ; Else cannot write it
070B 1513
070B 1514 ; Read access intended. The boolean equation for allowable read
070B 1515 ; access is:
070B 1516 ; R = -(NE*-INTRNL) * (-WO + WO*INTRNL + WO*BYPASS)
070B 1517
070B 1518 20$: BBS #NET$V_INTRNL,- ; Br if internally accessed
070D 1519 NET$GL_FLAGS,30$
0711 1520 CMPB R0,#CNR$C_ACC_NE ; No external read/write access?
0714 1521 BEQL 60$ ; If not, then disallow access
0716 1522 BBS #NET$V_BYPASS,- ; Br if user has bypass privilege
0718 1523 NET$GL_FLAGS,30$
071C 1524 CMPB R0,#CNR$C_ACC_WO ; Is field 'write-only'
071F 1525 BEQL 40$ ; If EQL then no access allowed
0721 1526 MOV8 #1,R0 ; Set success
0724 1527 RSB
```

56 10
4C 50 E9
0B EF
50 63 03
0A E0
22 0000'CF
01 50 91
3D 13
04 50 91
05 05 13
50 91
06 12
09 E1
2D 0000'CF
03 50 91
1E 12
0B E1
18 0000'CF
20 11
09 E0
10 0000'CF
05 50 91
15 13
08 E0
05 0000'CF
02 50 91
04 13
50 01 90
05 0724


```
50 0000'8F 3C 0725 1528
05 0725 1529 40$: MOVZWL #SS$_BADPARAM,R0 ; No read access allowed
072A 1530 50$: RSB ;
072B 1531
50 0000'8F 3C 072B 1532 60$: MOVZWL #SS$_WRITLCK,R0 ; No write access allowed
05 0730 1533 RSB ;
0731 1534
0731 1535
0731 1536
0731 1537 GET_DSC_1:
50 59 0A AB 9A 0731 1538 MOVZBL CNR$B_TYPE(R11),R0 ; Get database i.d.
59 08 18 ED 0735 1539 CMPZV #NFB$V_DB,#NFB$S_DB,R9,R0 ; Is it for this database ?
24 12 073A 1540 BNEQ 40$ ; If NEQ then no
073C 1541
073C 1542 ASSUME NFB$V_INX EQ 0
073C 1543 ASSUME NFB$S_INX EQ 16
073C 1544
55 59 3C 073C 1545 MOVZWL R9,R5 ; Get field index
OE AB 55 D1 073F 1546 CMPL R5,CNR$W_MAX_INX(R11) ; Is it within range ?
1B 1A 0743 1547 BGTRU 40$ ; If GTRU then out of range
53 0128 CB45 DE 0745 1548 MOVAL CNR$S_SEM_TAB(R11)[R5],R3 ; Point to semantic longword
00 EF 074B 1549 EXTZV #CNR$V_SEM_OFF,- ; Get byte offset to field from
54 63 08 074D 1550 #CNR$S_SEM_OFF,(R3),R4 ; top of CNF (or routine index)
OE 13 0750 1551 BEQL 40$ ; Branch if no semantic entry
06 63 OE E1 0752 1552 BBC #CNR$V_SEM_RT,(R3),30$ ; Br if "field" is not a routine
54 5B C0 0756 1553 ADDL R11,R4 ; Get address of pointer to routine
54 64 D0 0759 1554 MOVL (R4),R4 ; Get address of routine
50 00' D0 075C 1555 30$: MOVL S^#SS$_NORMAL,R0 ; Indicate success
05 075F 1556 RSB
0760 1557
50 0000'8F 3C 0760 1558 40$: MOVZWL #SS$_BADPARAM,R0 ; Indicate illegal field ID
05 0765 1559 RSB
0766 1560
0766 1561
0766 1562 .END
```

```
ACPSC_STA_F      = 00000004
ACPSC_STA_H      = 00000005
ACPSC_STA_I      = 00000000
ACPSC_STA_N      = 00000001
ACPSC_STA_R      = 00000002
ACPSC_STA_S      = 00000003
BIT...          = 00000006
BUGS_NETNOSTATE  = ***** X 05
CLRFLD          = 0000062E R 05
CNFSB_FLG       = 0000000B
CNFSB_TYPE      = 0000000A
CNFSCONE        = 000001A0 RG 05
CNFSLR_FIELD    = 00000624 RG 05
CNFSLR_FLD_EX   = 00000618 RG 05
CNFSCOPY        = 00000170 RG 05
CNFDELETE       = 00000015 RG 05
CNFGET_FIELD    = 00000422 RG 05
CNFGET_FLD_EX   = 00000414 RG 05
CNFINIT         = 00000234 RG 05
CNFINIT_UTL     = 00000210 RG 05
CNFINSERT       = 00000044 RG 05
CNFKEY_SEARCH    = 0000026A RG 05
CNFKEY_SRCH_EX  = 00000258 RG 05
CNFSL_MASK      = 00000018
CNFSM_FLG_ACP   = 00000004
CNFSM_FLG_CNR   = 00000001
CNFSM_FLG_DELETE = 00000002
CNFSPRE_QIO     = 00000009 RG 05
CNFSPRE_SHOW    = 00000000 RG 05
CNFSPURGE       = 00000040 RG 05
CNFSPUT_FIELD   = 00000506 RG 05
CNFSPUT_FLD_EX  = 000004FA RG 05
CNFSEARCH       = 00000288 RG 05
CNFSEARCH_EX    = 0000027C RG 05
CNFVERIFY       = 00000670 RG 05
CNFSV_FLG_ACP   = 00000002
CNFSV_FLG_DELETE = 00000001
CNFSW_ID        = 00000012
CNFSW_OFF_FREE  = 0000000C
CNFSW_SIZE      = 00000008
CNFSW_SIZ_FREE  = 0000000E
CNFSW_SIZ_USED  = 00000010
CNFS_ADVANCE    = 00000000
CNFS_QUIT       = 00000002
CNFS_TAKE_CURR  = 00000003
CNFS_TAKE_PREV  = 00000001
CNRSB_TYPE      = 0000000A
CNRSC_ACC_CW    = 00000003
CNRSC_ACC_ER    = 00000004
CNRSC_ACC_NE    = 00000005
CNRSC_ACC_RO    = 00000001
CNRSC_ACC_WO    = 00000002
CNRSC_MAX_INX   = 0000005F
CNRSC_SEM_B     = 00000001
CNRSC_SEM_BIT   = 00000000
CNRSC_SEM_L     = 00000003
CNRSC_SEM_STR   = 00000004
```

```
CNRSC_SEM_W     = 00000002
CNRSL_ACT_DELETE = 00000028
CNRSL_ACT_DFLT   = 00000020
CNRSL_ACT_INSERT = 00000024
CNRSL_ACT_QIO    = 00000018
CNRSL_ACT_REMOVE = 0000002C
CNRSL_ACT_SHOW   = 0000001C
CNRSL_INSERT     = 00000034
CNRSL_SCANNER    = 00000030
CNRSL_SEM_TAB    = 00000128
CNRSL_SPCSCAN    = 00000038
CNRSL_VEC_MAND   = 00000080
CNRSL_VEC_UNIQ   = 000000E4
CNRSS_SEM_ACC    = 00000003
CNRSS_SEM_MAX    = 00000010
CNRSS_SEM_OFF    = 00000008
CNRSS_SEM_SMX    = 0000000C
CNRSS_SEM_TYP    = 00000003
CNRSV_SEM_ACC    = 0000000B
CNRSV_SEM_MAX    = 00000010
CNRSV_SEM_OFF    = 00000000
CNRSV_SEM_RT     = 0000000E
CNRSV_SEM_SMX    = 00000010
CNRSV_SEM_TYP    = 0000000B
CNRSV_SEM_Z      = 0000000F
CNRSW_MAX_INX    = 0000000E
CNRSW_SIZE       = 00000008
CNRSW_SIZ_CNF    = 0000000C
COMPARE          = 00000347 R 05
COMPARE_ACT      = 0000039A R 05
DLIST            = 00000004
DYN$C_NET        = 00000017
GET              = 00000455 R 05
GETFLD           = 0000042C R R 05
GET_DSC          = 000006D9 R R 05
GET_DSC_1        = 00000731 R R 05
GET_RT_FIELD     = 00000678 R R 05
KEY_EQC          = 0000035D R R 05
KEY_GTRU         = 00000369 R R 05
KEY_LSSU         = 0000036F R R 05
KEY_MAX          = 00000375 R R 05
KEY_MIN          = 00000380 R R 05
KEY_NEQ          = 00000363 R R 05
MATCH            = 00000396 R 05
NET$ALLOCATE     = ***** X 05
NET$C_ACT_TIMER  = 0000001E
NET$C_EFN_ASYN   = 00000002
NET$C_EFN_WAIT   = 00000001
NET$C_IPL        = 00000008
NET$C_MAXACCFD   = 00000027
NET$C_MAXLINNAM  = 0000000F
NET$C_MAXLNK     = 000003FF
NET$C_MAXNODNAM  = 00000006
NET$C_MAXOBJNAM  = 0000000C
NET$C_MAX_AREAS  = 0000003F
NET$C_MAX_LINES  = 00000040
NET$C_MAX_NCB    = 0000006E
```

NETCNF
Symbol table

- Configuration data base access routine 16-SEP-1984 01:12:45 VAX/VMS Macro V04-00
5-SEP-1984 02:17:52 [NETACP.SRC]NETCNF.MAR;1

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```

NETSC_MAX_NODES      = 000003FF
NETSC_MAX_OBJ        = 000000FF
NETSC_MAX_WQE        = 00000014
NETSC_MINBUFSIZ      = 000000C0
NETSC_TID_ACT        = 00000003
NETSC_TID_RUS        = 00000001
NETSC_TID_XRT        = 00000002
NETSC_TRCTL_CEL      = 00000002
NETSC_TRCTL_OVR      = 00000005
NETSC_UTLBUFSIZ      = 00001000
NETSGC_FLAGS         = ***** X 05
NETSGL_UTLBUF        = ***** X 05
NETSGQ_TMP_BUF       = ***** X 05
NETSM_MAXLNKMSK      = 000003FF
NETSV_BYPASS         = 00000008
NETSV_CNFLCK         = 0000000B
NETSV_INTRNL         = 00000009
NETSV_PURGE          = 0000000E
NETSV_READ           = 0000000A
NFBSC_OP_EQL         = 00000000
NFBSC_OP_FNDMAX      = 00000005
NFBSC_OP_FNDMIN      = 00000004
NFBSC_OP_FNDPOS      = 00000006
NFBSC_OP_GTRU        = 00000001
NFBSC_OP_LSSU        = 00000002
NFBSC_OP_NEQ         = 00000003
NFBSC_WILDCARD       = 00000001
NFBSS_DB             = 00000008
NFBSS_INX            = 00000010
NFBSSV_DB            = 00000018
NFBSSV_INX           = 00000000
NO_MA                = 00000393 R 05
NSPSC_EXT_LNK        = 0000001E
NSPSC_MAXHDR         = 00000009
PUT                  = 00000537 R 05
PUTFLD               = 00000513 R 05
PUTFLD_1             = 00000515 R 05
PUT_RT_FIELD         = 000006C7 R 05
PUT_STR              = 000005BD R 05
SCAN                 = 00000129 R 05
SEARCH               = 00000292 R 05
SELECT_CNF           = 00000000 R 03
SELECT_VALUE         = 00000004 R 03
SIZ...               = 00000001
SLIST                = 00000008
SPCSCAN              = 0000010E R 05
SS$_BADPARAM         = ***** X 05
SS$_DEVACTIVE        = ***** X 05
SS$_ENDOFFILE        = ***** X 05
SS$_INSFARG          = ***** X 05
SS$_INSFMEM          = ***** X 05
SS$_NORMAL           = ***** X 05
SS$_WRTTLCK          = ***** X 05
STR_LNG              = 00000002
STR_OFF              = 00000000
TMPBUF_DESC          = 00000000 RG 02
TMP_BUF              = 00000004 R 04

```

```

TMP_BUF_END          = 00000450 R 04
TMP_B_FLAGS          = 0000000C R 03
TMP_LTH              = 0000044C
TMP_VAL              = 00000000 R 04
TMP_V_BUF            = 00000001
TMP_V_VAL            = 00000000
TRSC_MAXHDR          = 0000001C
TRSC_NI_ALLEND1      = 040000AB
TRSC_NI_ALLEND2      = 00000000
TRSC_NI_ALLROU1      = 030000AB
TRSC_NI_ALLROU2      = 00000000
TRSC_NI_PREFIX       = 000400AA
TRSC_NI_PROT         = 00000360
TRSC_PRI_ECL         = 0000001F
TRSC_PRI_RTHRU       = 0000001F
UPD                  = 00000389 R 05
_$$_                = 000000EF

```


+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABS\$	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
NET_PURE	00000008 (8.)	02 (2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC LONG
NET_IMPURE	0000000D (13.)	03 (3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC BYTE
TABCS IMPURE	00000454 (1108.)	04 (4.)	NOPIC USR CON REL GBL NOSHR NOEXE RD WRT NOVEC BYTE
NET_CODE	00000766 (1894.)	05 (5.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	28	00:00:00.08	00:00:00.48
Command processing	131	00:00:00.97	00:00:03.24
Pass 1	428	00:00:14.07	00:00:22.44
Symbol table sort	0	00:00:01.29	00:00:01.42
Pass 2	291	00:00:04.13	00:00:05.64
Symbol table output	23	00:00:00.18	00:00:00.18
Psect synopsis output	3	00:00:00.04	00:00:00.05
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	906	00:00:20.77	00:00:33.46

The working set limit was 2000 pages.
75794 bytes (149 pages) of virtual memory were used to buffer the intermediate code.
There were 60 pages of symbol table space allocated to hold 879 non-local and 131 symbols.
1562 source lines were read in Pass 1, producing 27 object records in Pass 2.
29 pages of virtual memory were used to define 25 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[SHRLIB]NMALIBRY.MLB;1	0
_\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	0
_\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	0
_\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	8
_\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	2
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	16

1008 GETS were required to define 16 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LISS:NETCNF/OBJ=OBJ\$:NETCNF MSRC\$:NETCNF/UPDATE=(ENH\$:NETCNF)+EXECMLS/LIB+LIB\$:NET/LIB+LIB\$:NETDRV/LIB+SHRLIB\$:EVCDEF/LIB+

0274 AH-BT13A-SE
VAX/VMS V4.0

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